SISCI API

Functional specification

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1 SISCI-API specification

1.1 Preface

Clusters of commodity processors, memories and IO-devices interconnected by a fast remote memory access network is an attractive way to build economically large multiprocessor systems, clusters and embedded type control systems.

The SISCI API Project (Software Infrastructure for Shared-Memory Cluster Interconnects, "SISCI") has set itself as a goal to define a common Application Programming Interface ("API") to serve as a basis for porting major applications to heterogeneous multi vendor shared memory platforms.

The SISCI software and underlying drivers simplifies the process of building remote shared memory based applications. The built in resource management enables multiple concurrent SISCI programs to coexist and operate independent of each other.

PCI Express NTB networks created using PCI Express adapter cable cards or PCI Express enabled backplanes provides a non coherent distributed shared memory architecture which is ideal for a very efficient implementation of the SISCI API.

The functional specification of the API presented in this document is defined in ANSI C, but can also be utilized using C++. Using a lightweight wrapper, it can also be used by applications written in C#, Java and Python.

A detailed introduction to the SISCI API can be found at:

www.dolphinics.com/products/embedded-sisci-developers-kit.html

1.2 Introduction

This introductory chapter defines some terms that are used throughout the document and briefly describes the cluster architecture that represents the main objective of this functional specification.

Dolphins implementation of the SISCI API comes with an extensive set of example and demo programs that can be used as a basis for a new program or to fully understand the detailed aspect of SISCI programming. Newcomers to the SISCI API is recommended to study these programs carefully before making important architecture decisions. The demo and example programs are included with the software distribution.

The SISCI API is available in user space. Dolphin is offering the same functionality in kernel space, defined by the GENIF Kernel interface. The definition of the GENIF interface can be found in the source DIS/src/IRM_G↩ X/drv/src/genif.h The SISCI driver itself, found in DIS/src/SISCI/src is a good example how to use the GENIF Kernel interface.

The SISCI API is available and fully supported with Dolphins PCI Express NTB enabled hardware products. The software is also licensed to several OEM's providing their own PCI Express enabled products.

Dolphin is offering extensive support and assistance to migrate your application to the SISCI API. Please contact your sales representative for more information or email sisci-support@dolphinics.com.

1.2.1 Basic Concepts

Processor

- A collection of one or more CPUs sharing memory using a local bus.

Host

- A processor with one or more PCI Express enabled switches or pluggable adapters.

Adapter number

- A unique number identifying one or more local adapters or PCI switches.

Fabric

- The PCI Express network interconnecting the hosts. A Hosts may be connected by several parallel Fabrics.

NodeId

- A fabric unique number identifying a host on the network.

SegmentId

- A Host unique number identifying a memory segment within a host. A segment can be uniquely identified by its SegmentId and local NodeId.

PIO

- Programmed IO. A load or store operation performed by a CPU towards a mapped address.

DMA

- A system resource that can be used as an alternative to PIO do move data between segments. The SISCI API provides a set of functions to control the PCIe or system DMA engine.

Local segment

- A memory segment located on the same processor where the application runs and accessed using the host memory interface. Identified by its SegmentId.

Remote segment

- A memory segment accessed via the fabric.

Connected segment

- A remote segment for which the IO base address and the size are known.

Mapped segment

- A local or remote (connected) segment mapped in the addressable space of a program.

Reflective Memory

- Hardware based broadcast / multicast functionality that simultaneously forwards data to all hosts in the fabric. Only with all configurations.

IO Device.

- A PCI or PCI Express card, e.g. a GPU, NVMe or FPGA attached to a host system or expansion box attached to the network.

Peer to Peer communication

- IO Devices communicating directly - device to device - without the use of the memory system. The devices can be local to a host or separated by the interconnect fabric.

1.3 Cluster Architecture

The basic elements of a cluster are a collection of hosts interconnected. A host may be a single processor or an SMP containing several CPUs. Adapters connect a host to a fabric. It is possible for a host to be connected to several fabrics. This allows for the construction of complex topologies (e.g. a two dimensional mesh). It may also be used to add redundancy and/or improve the bandwidth. Usually such architectures are obtained by using several adapters on one host.

Adapters often contain sub units that implement specific SISCI API functions such as transparent remote memory access, DMA, message mailboxes or interrupts. Most sub units have CSR registers that may be accessed locally via the host adapter interface or remotely over the PCI Express fabric.

1.4 SISCI API Data types

This Application Programming Interface covers different aspects of the shared memory technology and how it can be accessed by a user. The API items can then be grouped in different categories. The specification of functions and data types, presented in Chapter 3, is then preceded by a short introduction of these categories. For an easier consultation of the document, for each category a list of concerned API items is provided.

1.4.1 Data formats

Parameters and return values of the API functions, other than the data types introduced in the following sections, are expressed in the machine native data types. The only assumption is that int's are at least 32 bits and shorts are at least 16 bits. If, in the future, a specific size or endianness is needed, the Shared-Data Formats shall be used.

1.4.2 Descriptors

Working with remote shared memories, DMA transfers and remote interrupts, the major communication features that this API offers, requires the use of logical entities like devices, memory segments, DMA queues. Each of these entities is characterize by a set of properties that should be managed as a unique object in order to avoid inconsistencies. To hide the details of the internal representation and management of such properties to an API user, a number of descriptors have been defined and made opaque: their contents can be referenced with a handle and can be modified only through the functions provided by the API.

The descriptors and their meaning are the following:

sci_desc
It represents an SISCI virtual device, that is a communication channel with the driver. Many virtual devices can be opened by the same application. It is initialized by calling the function SCIOpen.

sci_local_segment
It represents a local memory segment and it is initialized when the segment is allocated by calling the function SCICreateSegment().

sci_remote_segment
It represents a segment residing on a remote node. It is initialized by calling either the function SCIConnect↩ Segment().

sci_map
It represents a memory segment mapped in the process address space. It is initialized by calling either the SCI↩ MapRemoteSegment() or SCIMapLocalSegment() function.

sci_sequence
It represents a sequence of operations involving communication with remote nodes. It is used to check if errors have occurred during a data transfer. The descriptor is initialized when the sequence is created by calling the function SCICreateMapSequence().

sci_dma_queue
It represents a chain of specifications of data transfers to be performed using the DMA engine available on the adapter. The descriptor is initialized when the chain is created by calling the function SCICreateDMAQueue().

sci_local_interrupt
It represents an instance of an interrupt that an application has made available to remote nodes. It is initialized when the interrupt is created by calling the function SCICreateInterrupt().

sci_remote_interrupt
It represents an interrupt that can be triggered on a remote node. It is initialized by calling the function SCIConnect↩ Interrupt().

sci_local_data_interrupt
It represents an instance of an data interrupt that an application has made available to remote nodes. It is initialized when the interrupt is created by calling the function SCICreateDataInterrupt().

sci_remote_data_interrupt
It represents an data interrupt that can be triggered on a remote node. It is initialized by calling the function SCI↩ ConnectDataInterrupt().

Each of the above descriptors is an opaque data type and can be referenced only via a handle. The name of the handle type is given by the name of the descriptor type with a trailing _t.

No automatic cleanup of the resources represented by the above descriptors is performed, rather it should be provide by the API client∗. Resources cannot be released (and the corresponding descriptors deallocated) until all the dependent resources have been previously released. The dependencies between resource classes can be derived by the function specifications.

1.4.3 Flags

Nearly all functions included in this API accept a flags parameter in input. It is used to obtain from a function invocation an effect that slightly differs from its default semantics (e.g. choosing between a blocking and a non-blocking version of an operation).

Each SISCI API function specification is followed by a list of accepted flags. Only the flags that change the default behavior are defined. Several flags can be OR'ed together to specify a combined effect. The flags parameter, represented with an unsigned int, has then to be considered a bit mask.

Some of the functions do not currently accept any flag. The parameter is nonetheless left in the specification, because it could become useful in view of future extensions, and the implementation shall check it to be 0.

A flag value starts with the prefix SCI_FLAG_.

1.4.4 Errors

Most of the API functions return an error code as an output parameter to indicate if the execution succeeded or failed. The error codes are collected in an enumeration type called sci_error_t. Each value starts with the prefix SCI_ERR_. The code denoting success is SCI_ERR_OK and an application should check that each function call returns this value.

In Chapter 3 each function specification is followed by a list of possible errors that are typical for that function. There are however common or very generic errors that are not repeated every time, unless they do not have a particular meaning for that function:

SCI_ERR_NOT_IMPLEMENTED

- the function is not implemented

SCI_ERR_ILLEGAL_FLAG

- the flags value passed to the function contains an illegal component. The check is done even if the function does not accept any flag (i.e. it accepts only the default value 0)

SCI_ERR_FLAG_NOT_IMPLEMENTED

- the flags value passed to the function is legal but the operation corresponding to one of its components is not implemented

SCI_ERR_ILLEGAL_PARAMETER

- one of the parameters passed to the function is illegal

SCI_ERR_NOSPC

- the function is unable to allocate some needed operating system resources

SCI_ERR_API_NOSPC

- the function is unable to allocate some needed API resources

SCI_ERR_HW_NOSPC

- the function is unable to allocate some hardware resources

SCI_ERR_SYSTEM

- the function has encountered a system error; errno should be checked

Each function requiring a local adapter number can generate the following errors:

SCI_ERR_ILLEGAL_ADAPTERNO

- the adapter number is out of the legal range

SCI_ERR_NO_SUCH_ADAPTERNO

- the adapter number is legal but it does not exist.

Each function requiring a node identifier can generate the following errors:

SCI_ERR_NO_SUCH_NODEID

- a node with the specified identifier does not exist

SCI_ERR_ILLEGAL_NODEID

- the node identifier is illegal

1.4.5 Other data types

Besides the data types specified in the previous sections others are used:

- sci_address_t
- sci_segment_cb_reason_t
- sci_dma_queue_state_t
- sci_sequence_status_t

1.5 General functions

In order to use correctly the network, an application is required to execute some operations like opening or closing a communication channel with the SISCI driver. For using effectively the network an application may also need some information about the local or a remote node.

- SCIOpen()
- SCIClose()
- SCIQuery()
- SCIProbeNode()

1.6 Remote Shared Memory

The PCI Express technology implements a remote memory access approach that can be used to transfer data between systems and IO devices. An application can map into its own address space a memory segment actually residing on another node; then read and write operations from or to this memory segment are automatically and transparently converted by the hardware in remote operations. This API provides full support for creating and exporting local memory segments, for connecting to and mapping remote memory segments, for checking whether errors have occurred during a data transfer.

The functions included in this category actually concern three different aspects:

Memory management:

- SCICreateSegment()
- SCIRegisterSegmentMemory()
- SCIRemoveSegment()
- SCIPrepareSegment()

Connection management:

- SCISetSegmentAvailable()
- SCISetSegmentUnavailable()
- SCIConnectSegment()
- SCIDisconnectSegment()

Segment events

- SCIWaitForLocalSegmentEvent()
- SCIWaitForRemoteSegmentEvent()

Shared memory operations:

- SCIMapLocalSegment()

- SCIMapRemoteSegment()
- SCIUnmapSegment()
- SCIMemCpy()
- SCICreateMapSequence()
- SCIRemoveSequence()
- SCIStartSequence()
- SCICheckSequence()
- SCIStoreBarrier()
- SCIFlush()

Memory and connection management functions affect the state of a local segment, whose state diagram is shown in the figure below.

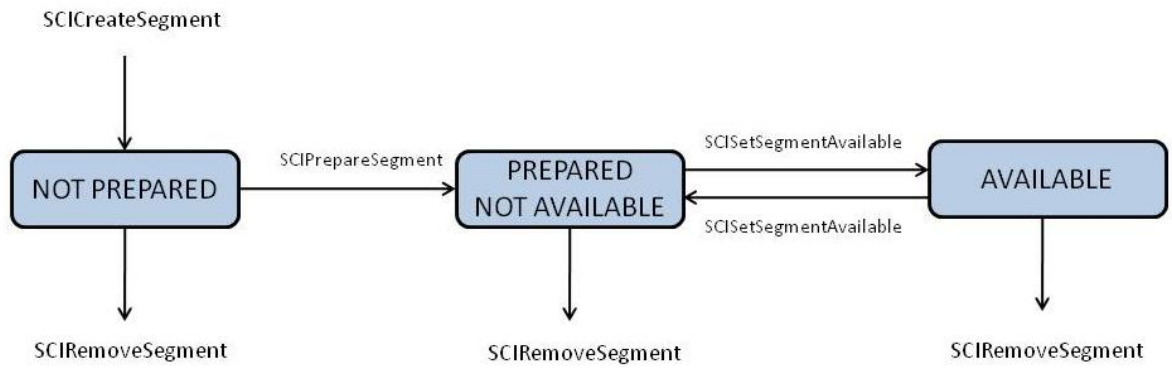

Figure 1: State diagram for a local segment

The state of a remote segment, shown in figure below, depends on what happens on the network or on the node where the segment physically resides. The transitions sci_segment_cb_reason_t are marked with callback reasons

between the remote segment states.

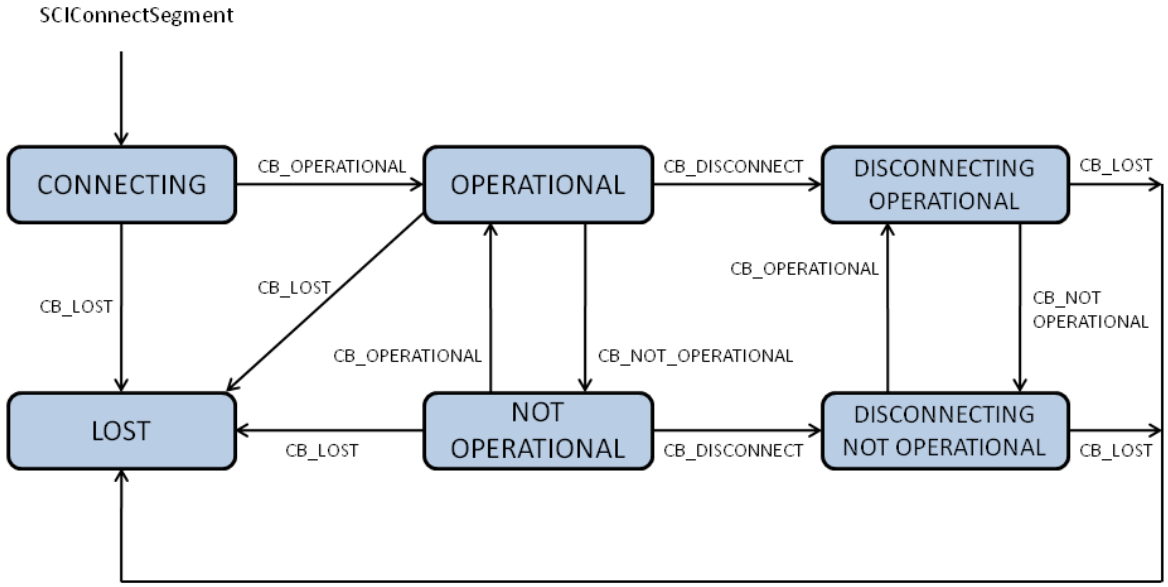

Figure 2: State diagram for a remote segment

The transitions are marked with callback reasons. SCIDisconnectSegment can be called from each state to exit the state diagram.

1.7 Direct Memory Access (DMA)

PIO (Programmed IO) has the lowest overhead and lowest latency accessing remote memory. The drawback of the PIO data transfers is that the CPU is busy reading or writing data from or to remote memory. An alternative is to use a DMA engine if this is available. The application specifies a queue of data transfers and passes it to the DMA engine. Then the CPU is free either to wait for the completion of the transfer or to do something else. In the latter case it is possible to specify a callback function that is invoked when the transfer has finished. DMA has high start up cost compared to using PIO and is normally only recommended for larger transfers.

DMA is an optional feature implemented with some PCIe chipsets only. Some systems also have a "System DMA" engine. The SISCI API DMA functionality are available on all platforms supporting PCIe DMA or System DMA that is integrated and supported with the SISCI driver stack. SISCI DMA transfer functions will fail if there is no supported DMA engine available.

- SCICreateDMAQueue()
- SCIStartDmaTransfer()
- SCIStartDmaTransferVec()
- SCIRemoveDMAQueue()

- SCIWaitForDMAQueue()
- SCIAbortDMAQueue()
- SCIDMAQueueState()

1.8 Interrupts

Triggering an interrupt on a remote node should be considered a fast way to notify an application running remotely that something has happened. An interrupt is identified by a unique number and this is practically the only information an application gets when it is interrupted, either synchronously or asynchronously. The SISCI API contains two types if interrupt, with and without data.

Interrupts with no data:

- SCICreateInterrupt()
- SCIRemoveInterrupt()
- SCIConnectInterrupt()
- SCIDisconnectInterrupt()
- SCITriggerInterrupt()
- SCIWaitForInterrupt()

Interrupts with data:

- SCICreateDataInterrupt()
- SCIRemoveDataInterrupt()
- SCIConnectDataInterrupt()
- SCIDisconnectDataInterrupt()
- SCITriggerDataInterrupt()
- SCIWaitForDataInterrupt()

1.9 Device to Device transfers

The SISCI API supports setting up general IO devices to communicate directly, device to device - peer to peer communication. The alternative model, using the main memory as the intermediate buffer has significant overhead. The devices communicating can be placed in the same host or in different hosts interconnected by the shared memory fabric.

Peer to peer functionality is an optional PCI Express feature, please ensure your computer supports peer to peer transfers (Ask you system vendor).

- SCIAttachPhysicalMemory()
- SCIRegisterPCIeRequester()
- SCIUnregisterPCIeRequester()

Please consult the rpcia.c example program found in the software distribution for more information on how to set up Device to Device transfers or access remote physical memory devices.

1.10 Reflective Memory / Multicast

The SISCI API supports setting up Reflective Memory / Multicast transfers.

The Dolphin PCI Express IX and PX product families supports multicast operations as defined by the PCI Express Base Specification 2.1. Dolphin has integrated support for this functionality into the SISCI API specification to make it easily available to application programmers. The multicast functionality is also available with some OEM hardware configurations. (Please check with you hardware vendor if multicast is available for your configuration). SISCI functions will typically return an error if the multicast functionality is not available.

There are no special functions to to set up the Reflective Memory, programmers just need to use the flag SCI_FL↩AG_BROADCAST when SCICreateSegment() and SCIConnectSegment() is called.

For reflective memory operations, the NodeId parameter to SCIConnectSegment() should be set to DIS_BROAD↩CAST_NODEID_GROUP_ALL

Please consult the reflective.c example program found in the software distribution for more information on how to use the reflective memory functionality.

1.11 Special Functions

Some special functions exists, these are available for all platforms and operating systems, but may only be needed for special environments or purposes.

- SCICacheSync()

2 File Documentation

2.1 sisci_api.h File Reference

Low-level SISCI software functional specification.

Functions

- SISCI_API_EXPORT void SCIInitialize (unsigned int flags, sci_error_t *error)

  Initializes the SISCI library.
- SISCI_API_EXPORT void SCITerminate (void)

  Terminates and releases resources associated with the SISCI library.
- SISCI_API_EXPORT void SCIOpen (sci_desc_t *sd, unsigned int flags, sci_error_t *error)

  Opens an SISCI virtual device.
- SISCI_API_EXPORT void SCIClose (sci_desc_t sd, unsigned int flags, sci_error_t *error)

  Closes an open SISCI virtual device.
- SISCI_API_EXPORT void SCIConnectSegment (sci_desc_t sd, sci_remote_segment_t *segment, unsigned int nodeId, unsigned int segmentId, unsigned int localAdapterNo, sci_cb_remote_segment_t callback, void *callbackArg, unsigned int timeout, unsigned int flags, sci_error_t *error)

  Connects an application to a memory segment.
- SISCI_API_EXPORT void SCIDisconnectSegment (sci_remote_segment_t segment, unsigned int flags, sci↩_error_t *error)

  SCIDisconnectSegment() disconnects from the give mapped shared memory segment.
- SISCI_API_EXPORT size_t SCIGetRemoteSegmentSize (sci_remote_segment_t segment)

  SCIGetRemoteSegmentSize() returns the size in bytes of a remote segment after it has been connected with SCI↩ConnectSegment().
- SISCI_API_EXPORT sci_segment_cb_reason_t SCIWaitForRemoteSegmentEvent (sci_remote_segment↩_t segment, sci_error_t *status, unsigned int timeout, unsigned int flags, sci_error_t *error)

SCIWaitForRemoteSegmentEvent() blocks a program until an event concerning the remote segment has arrived.

- SISCI_API_EXPORT volatile void * SCIMapRemoteSegment (sci_remote_segment_t segment, sci_map_t *map, size_t offset, size_t size, void *addr, unsigned int flags, sci_error_t *error)

  SCIMapRemoteSegment() maps an area of a remote segment connected with SCIConnectSegment() into the addressable space of the program and returns a pointer to the beginning of the mapped area.
- SISCI_API_EXPORT void * SCIMapLocalSegment (sci_local_segment_t segment, sci_map_t *map, size_t offset, size_t size, void *addr, unsigned int flags, sci_error_t *error)

  SCIMapLocalSegment() maps an area of a memory segment created with SCICreateSegment() into the addressable space of the program and returns a pointer to the beginning of the mapped area.
- SISCI_API_EXPORT void SCIUnmapSegment (sci_map_t map, unsigned int flags, sci_error_t *error)

  SCIUnmapSegment() unmaps from the programs address space a segment that was mapped either with SCIMapLocalSegment() or with SCIMapRemoteSegment().
- SISCI_API_EXPORT void SCICreateSegment (sci_desc_t sd, sci_local_segment_t *segment, unsigned int segmentId, size_t size, sci_cb_local_segment_t callback, void *callbackArg, unsigned int flags, sci_error_t *error)

  SCICreateSegment() allocates a memory segment and creates and initializes a descriptor for a local segment.
- SISCI_API_EXPORT sci_segment_cb_reason_t SCIWaitForLocalSegmentEvent (sci_local_segment_t segment, unsigned int *sourcenodeId, unsigned int *localAdapterNo, unsigned int timeout, unsigned int flags, sci_error_t *error)

  SCIWaitForLocalSegmentEvent() blocks a program until an event concerning the local segment has arrived.
- SISCI_API_EXPORT void SCIPrepareSegment (sci_local_segment_t segment, unsigned int localAdapterNo, unsigned int flags, sci_error_t *error)

  SCIPrepareSegment() enables a local segment to be accessible from the network adapter.
- SISCI_API_EXPORT void SCIRemoveSegment (sci_local_segment_t segment, unsigned int flags, sci_error_t *error)

  SCIRemoveSegment() frees the resources used by a local segment.
- SISCI_API_EXPORT void SCISetSegmentAvailable (sci_local_segment_t segment, unsigned int localAdapterNo, unsigned int flags, sci_error_t *error)

  SCISetSegmentAvailable() makes a local segment visible to remote nodes, that can then connect to it.
- SISCI_API_EXPORT void SCISetSegmentUnavailable (sci_local_segment_t segment, unsigned int localAdapterNo, unsigned int flags, sci_error_t *error)

  SCISetSegmentUnavailable() hides an available segment to remote nodes; no new connections will be accepted on that segment.
- SISCI_API_EXPORT void SCICreateMapSequence (sci_map_t map, sci_sequence_t *sequence, unsigned int flags, sci_error_t *error)

  SCICreateMapSequence() creates and initializes a new sequence descriptor that can be used to check for errors occurring in a transfer of data from or to a mapped segment.
- SISCI_API_EXPORT void SCIRemoveSequence (sci_sequence_t sequence, unsigned int flags, sci_error_t *error)

  SCIRemoveSequence() destroys a sequence descriptor.
- SISCI_API_EXPORT sci_sequence_status_t SCIStartSequence (sci_sequence_t sequence, unsigned int flags, sci_error_t *error)

  SCIStartSequence() performs the preliminary check of the error flags on the network adapter before starting a sequence of read and write operations on the concerned mapped segment.
- SISCI_API_EXPORT sci_sequence_status_t SCICheckSequence (sci_sequence_t sequence, unsigned int flags, sci_error_t *error)

  SCICheckSequence() checks if any error has occurred in a data transfer controlled by a sequence since the last check.
- SISCI_API_EXPORT void SCIStoreBarrier (sci_sequence_t sequence, unsigned int flags)

  SCIStoreBarrier() synchronizes all PIO accesses to a mapped segment.
- SISCI_API_EXPORT int SCIProbeNode (sci_desc_t sd, unsigned int localAdapterNo, unsigned int nodeId, unsigned int flags, sci_error_t *error)

  SCIProbeNode() checks if a remote node is reachable.

- SISCI_API_EXPORT void SCIAttachPhysicalMemory (sci_ioaddr_t ioaddress, void *address, unsigned int busNo, size_t size, sci_local_segment_t segment, unsigned int flags, sci_error_t *error)

  SISCI Privileged function SCIAttachPhysicalMemory() enables usage of physical devices and memory regions where the Physical PCI/PCIe bus address (and mapped CPU address) are already known.
- SISCI_API_EXPORT void SCIQuery (unsigned int command, void *data, unsigned int flags, sci_error_t *error)

  SCIQuery() provides an interface to request various information from the system, settings and interconnect status.
- SISCI_API_EXPORT void SCIGetLocalNodeId (unsigned int adapterNo, unsigned int *nodeId, unsigned int flags, sci_error_t *error)

  Get local node id.
- SISCI_API_EXPORT void SCIGetNodeIdByAdapterName (char *adaptername, dis_nodeId_list_t *nodeId, dis_adapter_type_t *type, unsigned int flags, sci_error_t *error)

  The function SCIGetNodeIdByAdapterName() provides an interface to query the nodeId and adapter type for an adapter in the cluster specified by its name.
- void SCIGetNodeInfoByAdapterName (char *adaptername, unsigned int *adapterNo, dis_nodeId_list_t *nodeIdlist, dis_adapter_type_t *type, unsigned int flags, sci_error_t *error)

  Function description missing.
- SISCI_API_EXPORT void SCICreateDMAQueue (sci_desc_t sd, sci_dma_queue_t *dq, unsigned int localAdapterNo, unsigned int maxEntries, unsigned int flags, sci_error_t *error)

  SCICreateDMAQueue() allocates resources for a queue of DMA transfers and creates and initializes a descriptor for the new queue.
- SISCI_API_EXPORT void SCIRemoveDMAQueue (sci_dma_queue_t dq, unsigned int flags, sci_error_t *error)

  SCIRemoveDMAQueue() frees the resources allocated for a DMA queue and destroys the corresponding descriptor.
- SISCI_API_EXPORT void SCIAbortDMAQueue (sci_dma_queue_t dq, unsigned int flags, sci_error_t *error)

  SCIAbortDMAQueue() aborts a DMA transfer initiated with SCIStartDmaTransfer() or SCIStartDmaTransferVec().
- SISCI_API_EXPORT sci_dma_queue_state_t SCIDMAQueueState (sci_dma_queue_t dq)

  SCIDMAQueueState() returns the state of a DMA queue (see sci_dma_queue_state_t).
- SISCI_API_EXPORT sci_dma_queue_state_t SCIWaitForDMAQueue (sci_dma_queue_t dq, unsigned int timeout, unsigned int flags, sci_error_t *error)

  SCIWaitForDMAQueue() blocks a program until a DMA queue has finished (because of the completion of all the transfers or due to an error) or the timeout has expired.
- SISCI_API_EXPORT void SCICreateInterrupt (sci_desc_t sd, sci_local_interrupt_t *interrupt, unsigned int localAdapterNo, unsigned int *interruptNo, sci_cb_interrupt_t callback, void *callbackArg, unsigned int flags, sci_error_t *error)

  SCICreateInterrupt() creates an interrupt resource and makes it available to remote nodes and initializes a descriptor for the interrupt.
- SISCI_API_EXPORT void SCIRemoveInterrupt (sci_local_interrupt_t interrupt, unsigned int flags, sci_error_t *error)

  SCIRemoveInterrupt() deallocates an interrupt resource and destroys the corresponding descriptor.
- SISCI_API_EXPORT void SCIWaitForInterrupt (sci_local_interrupt_t interrupt, unsigned int timeout, unsigned int flags, sci_error_t *error)

  SCIWaitForInterrupt() blocks a program until an interrupt is received.
- SISCI_API_EXPORT void SCIConnectInterrupt (sci_desc_t sd, sci_remote_interrupt_t *interrupt, unsigned int nodeId, unsigned int localAdapterNo, unsigned int interruptNo, unsigned int timeout, unsigned int flags, sci_error_t *error)

  SCIConnectInterrupt() connects the caller to an interrupt resource available on a remote node (see SCICreateInterrupt()).
- SISCI_API_EXPORT void SCIDisconnectInterrupt (sci_remote_interrupt_t interrupt, unsigned int flags, sci_error_t *error)

  SCIDisconnectInterrupt() disconnects an application from a remote interrupt resource and deallocates the corresponding descriptor.
- SISCI_API_EXPORT void SCITriggerInterrupt (sci_remote_interrupt_t interrupt, unsigned int flags, sci_error_t *error)

SCITriggerInterrupt() triggers an interrupt on a remote node, after having connected to it with SCIConnectInterrupt().

- SISCI_API_EXPORT void SCICreateDataInterrupt (sci_desc_t sd, sci_local_data_interrupt_t *interrupt, unsigned int localAdapterNo, unsigned int *interruptNo, sci_cb_data_interrupt_t callback, void *callbackArg, unsigned int flags, sci_error_t *error)

  SCICreateDataInterrupt() creates a data interrupt resource and makes it available to remote nodes and initializes a descriptor for the interrupt.
- SISCI_API_EXPORT void SCIRemoveDataInterrupt (sci_local_data_interrupt_t interrupt, unsigned int flags, sci_error_t *error)

  SCIRemoveDataInterrupt() deallocates a data interrupt resource and destroys the corresponding descriptor.
- SISCI_API_EXPORT void SCIWaitForDataInterrupt (sci_local_data_interrupt_t interrupt, void *data, unsigned int *length, unsigned int timeout, unsigned int flags, sci_error_t *error)

  SCIWaitForDataInterrupt() blocks a program until a data interrupt is received.
- SISCI_API_EXPORT void SCIConnectDataInterrupt (sci_desc_t sd, sci_remote_data_interrupt_t *interrupt, unsigned int nodeId, unsigned int localAdapterNo, unsigned int interruptNo, unsigned int timeout, unsigned int flags, sci_error_t *error)

  SCIConnectDataInterrupt() connects the caller to a data interrupt resource available on a remote node (see SCICreateDataInterrupt()).
- SISCI_API_EXPORT void SCIDisconnectDataInterrupt (sci_remote_data_interrupt_t interrupt, unsigned int flags, sci_error_t *error)

  SCIDisconnectDataInterrupt() disconnects an application from a remote data interrupt resource and deallocates the corresponding descriptor.
- SISCI_API_EXPORT void SCITriggerDataInterrupt (sci_remote_data_interrupt_t interrupt, void *data, unsigned int length, unsigned int flags, sci_error_t *error)

  SCITriggerDataInterrupt() sends an interrupt message to a remote node, after having connected to it with SCIConnectDataInterrupt().
- SISCI_API_EXPORT void SCIMemWrite (void *memAddr, volatile void *remoteAddr, size_t size, unsigned int flags, sci_error_t *error)

  SCIMemWrite() transfers efficiently a block of data from local memory to a mapped segment using the shared memory mode.
- SISCI_API_EXPORT void SCIMemCpy (sci_sequence_t sequence, void *memAddr, sci_map_t remoteMap, size_t remoteOffset, size_t size, unsigned int flags, sci_error_t *error)

  SCIMemCpy() transfers efficiently a block of data from local memory to a mapped segment using the shared memory mode.
- SISCI_API_EXPORT void SCIRegisterSegmentMemory (void *address, size_t size, sci_local_segment_t segment, unsigned int flags, sci_error_t *error)

  SCIRegisterSegmentMemory() associates an area memory allocated by the program (eg using malloc) with a local segment.
- SISCI_API_EXPORT void SCIAttachLocalSegment (sci_desc_t sd, sci_local_segment_t *segment, unsigned int segmentId, size_t *size, sci_cb_local_segment_t callback, void *callbackArg, unsigned int flags, sci_error_t *error)

  SCIAttachLocalSegment() permits an application to "attach" to an already existing local segment, implying that two or more application want share the same local segment.
- SISCI_API_EXPORT void SCIShareSegment (sci_local_segment_t segment, unsigned int flags, sci_error_t *error)

  SCIShareSegment() permits other application to "attach" to an already existing local segment, implying that two or more application want share the same local segment.
- SISCI_API_EXPORT void SCIFlush (sci_sequence_t sequence, unsigned int flags)

  SCIFlush() flushes the CPU write combining buffers of the local system.
- SISCI_API_EXPORT void SCIStartDmaTransfer (sci_dma_queue_t dq, sci_local_segment_t localSegment, sci_remote_segment_t remoteSegment, size_t localOffset, size_t size, size_t remoteOffset, sci_cb_dma_t callback, void *callbackArg, unsigned int flags, sci_error_t *error)

  SCIStartDmaTransfer() starts the execution of a DMA queue.
- SISCI_API_EXPORT void SCIStartDmaTransferVec (sci_dma_queue_t dq, sci_local_segment_t localSegment, sci_remote_segment_t remoteSegment, size_t vecLength, dis_dma_vec_t *disDmaVec, sci_cb_dma_t callback, void *callbackArg, unsigned int flags, sci_error_t *error)

SCIStartDmaTransferVec() starts the execution of a DMA queue.

- SISCI_API_EXPORT void SCICacheSync (sci_map_t map, void *addr, size_t length, unsigned int flags, sci_error_t *error)

  SCICacheSync() is used to control the CPU cache.

- SISCI_API_EXPORT void SCIRegisterPCIeRequester (sci_desc_t sd, unsigned int localAdapterNo, unsigned int bus, unsigned int devfn, unsigned int flags, sci_error_t *error)

  SCIRegisterPCIeRequester() registers a local PCIe requester with the NT function so that it can send traffic through the NTB.

- SISCI_API_EXPORT void SCIUnregisterPCIeRequester (sci_desc_t sd, unsigned int localAdapterNo, unsigned int bus, unsigned int devfn, unsigned int flags, sci_error_t *error)

  SCIUnregisterPCIeRequester() unregisters a local PCIe requester from the NT function.

2.1.1 Detailed Description

Low-level SISCI software functional specification.

Remarks

The SISCI API implementation from Dolphin is available with Dolphins IX, PX and Intel NTB (INX) enabled PCI Express products and for various 3rd party OEM hardware solutions licensing the software.

Some extensions, for example Reflective Memory is only available for some hardware configurations. Please consult your hardware vendor and software release notes for details.

Please read the manual carefully and consult the available SISCI example code found in the software distribution / SISCI Devel package as well as the SISCI Users guide available for download from http://www.dolphinics.com

2.1.2 Function Documentation

SISCI_API_EXPORT void SCIInitialize (unsigned int *flags*, sci_error_t * *error*)

Initializes the SISCI library.

SCIInitialize() must be called before SCIOpen().

Parameters

flags	see below
error	error information

Error codes:

- SCI_ERR_OK
  Successful completion.
- No specific error codes for this function.

SISCI_API_EXPORT void SCITerminate (void)

Terminates and releases resources associated with the SISCI library.

SCITerminate() must be called after SCIClose().

Error codes:

- SCI_ERR_OK
  Successful completion.
- No specific error codes for this function.

SISCI_API_EXPORT void SCIOpen (sci_desc_t * *sd*, unsigned int *flags*, sci_error_t * *error*)

Opens an SISCI virtual device.

SCIOpen() opens an SISCI virtual device, that is a channel to the driver. It creates and initializes a new descriptor for an SISCI virtual device, to be used in subsequent calls to API functions. A single virtual device can be used for all API functions, but only one of each resource type. E.g. if you want to do multiple connections, multiple virtual devices needs to be opened.

Parameters

sd	handle to the new SISCI virtual device descriptor
flags	not used
error	error information

Error codes:

- SCI_ERR_OK
  Successful completion.
- No specific error codes for this function.

Note

- The virtual device handle can handle only one instance of each kind of SISCI descriptors. I.e., one virtual device can manage descriptors for one local segment, one remote segment, one sequence, one interrupt, one interrupt with data etc.

SISCI_API_EXPORT void SCIClose (sci_desc_t *sd*, unsigned int *flags*, sci_error_t * *error*)

Closes an open SISCI virtual device.

SCIClose() closes an open SISCI virtual device, destroying its descriptor. After this call the handle to the descriptor becomes invalid and should not be used. SCIClose does not deallocate possible resources that are still in use, rather it fails if some of them exist.

Parameters

sd	handle to an open SISCI virtual device descriptor
flags	not used
error	error information

Error codes:

- SCI_ERR_OK
  Successful completion
- SCI_ERR_BUSY
  Some resources depending on this virtual device are still in use

SISCI_API_EXPORT void SCIConnectSegment (sci_desc_t *sd,* sci_remote_segment_t * *segment,* unsigned int *nodeId,* unsigned int *segmentId,* unsigned int *localAdapterNo,* sci_cb_remote_segment_t *callback,* void * *callbackArg,* unsigned int *timeout,* unsigned int *flags,* sci_error_t * *error*)

Connects an application to a memory segment.

SCIConnectSegment() connects an application to a memory segment made available on a local or remote node (see SCISetSegmentAvailable()) and creates and initializes a descriptor for the connected segment. A call to this function enters the state diagram for a remote segment shown in Figure State diagram for remote segments. If a timeout different from SCI_INFINITE_TIMEOUT is passed to the function, the attempt to connect will stop after the specified number of milliseconds.

The connection operation is by default synchronous: the function returns only when the operation has completed; a failure exits the state diagram and gives back a handle that is not valid and that should not be used.

If the flag SCI_FLAG_ASYNCHRONOUS_CONNECT is specified the connection is instead asynchronous: the function returns immediately with a valid handle. In case of failure, the descriptor has to be explicitly destroyed calling SCIDisconnectSegment(). The SCI_FLAG_ASYNCHRONOUS_CONNECT is not implemented by Dolphin.

A callback function can be specified to be invoked when an event concerning the segment happens; the intention to use the callback has to be explicitly declared with the flag SCI_FLAG_USE_CALLBACK. Alternatively, interesting events can be caught using the function SCIWaitForRemoteSegmentEvent.

Once a memory segment has been connected, it can either be mapped in the address space of the program, see SCIMapRemoteSegment() or be used directly for DMA transfers, (see SCIEnqueueDMATransfer()). A successful connection also generates an SCI_CB_CONNECT event directed to the application that created the segment (see SCICreateSegment() and sci_cb_local_segment_t).

Parameters

sd	handle to an open SISCI virtual device descriptor
segment	handle to the new connected segment descriptor
nodeId	identifier of the node where the segment is allocated
segmentId	identifier of the segment to connect
localAdapterNo	number of the local adapter used for the connection
callback	function called when an asynchronous event affecting the segment occurs
callbackArg	user-defined parameter passed to the callback function
timeout	time in milliseconds to wait for the connection to complete
flags	see below
error	error information

Flags:

- SCI_FLAG_USE_CALLBACK
  The specified callback is active
- SCI_FLAG_ASYNCHRONOUS_CONNECT
  The connection is asynchronous
- SCI_FLAG_BROADCAST
  This flag must be set to enable the use of multicast and use the reflected memory mechanism. This function connects to all available remote broadcast segments with the same segmentId. The remote segments must be created with the function SCICreateSegment() and with the SCI_FLAG_BROADCAST flag specified. S↩ CICreateSegment(..,SCI_FLAG_BROADCAST). This flag is only available for configurations supporting multicast.

Error codes:

- SCI_ERR_OK
  Successful completion

- SCI_ERR_NO_SUCH_SEGMENT
  The remote segment to connect could not be found
- SCI_ERR_CONNECTION_REFUSED
  The connection attempt has been refused by the remote node
- SCI_ERR_TIMEOUT
  The function timed out
- SCI_ERR_NO_LINK_ACCESS
  It was not possible to communicate via the local adapter
- SCI_ERR_NO_REMOTE_LINK_ACCESS
  Not possible to communicate via a remote switch port
- SCI_ERR_SYSTEM
  The callback thread could not be created

SISCI_API_EXPORT void SCIDisconnectSegment (sci_remote_segment_t *segment,* unsigned int *flags,* sci_error_t * *error*)

SCIDisconnectSegment() disconnects from the give mapped shared memory segment.

SCIDisconnectSegment() disconnects from a remote segment connected by calling SCIConnectSegment() and deallocates the corresponding descriptor. After this call the handle to the descriptor becomes invalid and should not be used.

If the segment was connected using SCIConnectSegment() the execution of SCIDisconnectSegment also generates an SCI_CB_DISCONNECT event directed to the application that created the segment (see SCICreateSegment() and sci_cb_local_segment_t).

Parameters

segment	handle to the connected segment descriptor
flags	not used
error	error information

Error codes:

- SCI_ERR_OK
  Successful completion
- SCI_ERR_BUSY
  The segment is currently mapped or in use

SISCI_API_EXPORT size_t SCIGetRemoteSegmentSize (sci_remote_segment_t *segment*)

SCIGetRemoteSegmentSize() returns the size in bytes of a remote segment after it has been connected with SCIConnectSegment().

Parameters

segment	handle to the connected segment descriptor

Returns

- The function returns the size in bytes of the remote segment.

Error codes:

- SCI_ERR_OK
  Successful completion.
- No specific error codes for this function.

SISCI_API_EXPORT sci_segment_cb_reason_t SCIWaitForRemoteSegmentEvent (sci_remote_segment_t *segment,* sci_error_t * *status,* unsigned int *timeout,* unsigned int *flags,* sci_error_t * *error*)

SCIWaitForRemoteSegmentEvent() blocks a program until an event concerning the remote segment has arrived.

If a timeout different from SCI_INFINITE_TIMEOUT is specified the function gives up when the timeout expires. SCIWaitForRemoteSegmentEvent() cannot be used if a callback associated with the remote segment is active (see SCIConnectSegment()).

Parameters

segment	handle to the connected segment descriptor
status	status information
timeout	time in milliseconds to wait before giving up
flags	not used
error	error information

Returns

- If successful, the function returns the reason that generated the received event.

Error codes:

- SCI_ERR_OK
  Successful completion.
- SCI_ERR_TIMEOUT
  The function timed out after specified timeout value
- SCI_ERR_ILLEGAL_OPERATION
  Illegal operation.
- SCI_ERR_CANCELLED
  The segment has been disconnected. The handle is invalid when this error is returned

SISCI_API_EXPORT volatile void* SCIMapRemoteSegment (sci_remote_segment_t *segment,* sci_map_t * *map,* size_t *offset,* size_t *size,* void * *addr,* unsigned int *flags,* sci_error_t * *error*)

SCIMapRemoteSegment() maps an area of a remote segment connected with SCIConnectSegment() into the addressable space of the program and returns a pointer to the beginning of the mapped area.

The function also creates and initializes a descriptor for the mapped segment.

If a virtual address is suggested, together with the flag SCI_FLAG_FIXED_MAP_ADDR, the function tries first to map the segment at that address. If the flag SCI_FLAG_READONLY_MAP is specified, the remote segment is mapped read-only.

Flags:

- SCI_FLAG_EXACT_MAP_RESOURCE
  The low level physical map will be occupying exact number of att entries. With this flag, only those att pages that are requested by the size parameter are marked as occupied.
- SCI_FLAG_SHARED_MAP
  The low level physical map may be shared by other applications.

- SCI_FLAG_FIXED_MAP_ADDR
  Map at the suggested virtual address
- SCI_FLAG_READONLY_MAP
  The segment is mapped in read-only mode
- SCI_FLAG_BROADCAST
  This flag must be set to enable the use of multicast and use the reflected memory mechanism. Maps the remote segment into the addressable space of the program and returns a pointer to the beginning of the mapped remote broadcast segments. All remote segments are accessible through this pointer. This flag is only available for configurations supporting multicast.

Error codes:

- SCI_ERR_OK
  Successful completion.
- SCI_ERR_NOT_CONNECTED
  The links between local and remote node are not active.
- SCI_ERR_OUT_OF_RANGE
  The sum of the offset and size is larger than the segment size.
- SCI_ERR_SIZE_ALIGNMENT
  Size is not correctly aligned as required by the implementation.
- SCI_ERR_OFFSET_ALIGNMENT
  Offset is not correctly aligned as required by the implementation.
- SCI_ERR_BUSY
  SCI_FLAG_EXACT_MAP_RESOURCE was called on the first or the second SCIMapRemoteSegment for the same remote_segment_t pointer.

SISCI_API_EXPORT void* SCIMapLocalSegment (sci_local_segment_t *segment,* sci_map_t * *map,* size_t *offset,* size_t *size,* void * *addr,* unsigned int *flags,* sci_error_t * *error*)

SCIMapLocalSegment() maps an area of a memory segment created with SCICreateSegment() into the addressable space of the program and returns a pointer to the beginning of the mapped area.

The function also creates and initializes a descriptor for the mapped segment.

If a virtual address is suggested, together with the flag SCI_FLAG_FIXED_MAP_ADDR, the function tries first to map the segment at that address. If the flag SCI_FLAG_READONLY_MAP is specified, the local segment is mapped in read-only more.

Parameters

segment	handle to the descriptor of the local segment to be mapped
map	handle to the new mapped segment descriptor
offset	offset inside the local segment where the mapping should start
size	size of the area of the local segment to be mapped, starting from offset
addr	suggested virtual address where the segment should be mapped
flags	see below
error	error information

Flags:

- SCI_FLAG_FIXED_MAP_ADDR
  The function should try first to map at the suggested virtual address

- SCI_FLAG_READONLY_MAP
  The segment is mapped in read-only mode

Returns

- If successful, the function returns a pointer to the beginning of the mapped area. In case of error it returns 0.

Error codes:

- SCI_ERR_OK
  Successful completion.
- SCI_ERR_OUT_OF_RANGE
  The sum of the offset and size is larger than the segment size.
- SCI_ERR_SIZE_ALIGNMENT
  Size is not correctly aligned as required by the implementation.
- SCI_ERR_OFFSET_ALIGNMENT
  Offset is not correctly aligned as required by the implementation.

SISCI_API_EXPORT void SCIUnmapSegment (sci_map_t *map,* unsigned int *flags,* sci_error_t * *error*)

SCIUnmapSegment() unmaps from the programs address space a segment that was mapped either with SCIMapLocalSegment() or with SCIMapRemoteSegment().

It also destroys the corresponding descriptor, therefore after this call the handle to the descriptor becomes invalid and should not be used.

Parameters

map	handle to the mapped segment descriptor
flags	not used
error	error information

Error codes:

- SCI_ERR_OK
  Successful completion.
- SCI_ERR_BUSY
  The map is currently in use.

SISCI_API_EXPORT void SCICreateSegment (sci_desc_t *sd,* sci_local_segment_t * *segment,* unsigned int *segmentId,* size_t *size,* sci_cb_local_segment_t *callback,* void * *callbackArg,* unsigned int *flags,* sci_error_t * *error*)

SCICreateSegment() allocates a memory segment and creates and initializes a descriptor for a local segment.

A host-wide unique identifier is associated to the new segment. This function causes a local segment to enter its state diagram, shown in Figure Local segment state diagram.

A callback function can be specified to be invoked when an event concerning the segment happens (see sci_segment_cb_reason_t); the intention to use the callback has to be explicitly declared with the flag SCI_FLAG_USE_CALLBACK. Alternatively, interesting events can be caught using the function SCIWaitForLocalSegmentEvent().

If the flag SCI_FLAG_EMPTY is specified, no memory is allocated for the segment and only the descriptor is initialized. Using the flag SCI_FLAG_PRIVATE declares that the segment will never be made available for external connections (see SCISetSegmentAvailable()); in this case the specified segment identifier is meaningless, avoiding the internal check for its uniqueness. These two flags are useful to transform a user-allocated piece of memory

(e.g. via malloc) into a mapped segment. An empty and private segment is first created and then associated to the user-allocated memory (see SCIRegisterSegmentMemory()); the segment can then be transformed in a mapped segment (see SCIMapLocalSegment()) and possibly prepared for a DMA transfer (see SCIPrepareSegment()).

Parameters

sd	handle to an open SISCI virtual device descriptor
segment	handle to the new local segment descriptor
segmentId	segment identifier
size	segment size; if SCI_FLAG_EMPTY is specified, size means the maximum size of the memory area that can be associated with this local segment
callback	callback function called when an asynchronous event affecting the local segment occurs
callbackArg	user-defined argument passed to the callback function
flags	see below
error	error information

Flags:

- SCI_FLAG_USE_CALLBACK
  The callback function will be invoked for events on this segment.
- SCI_FLAG_EMPTY
  No memory will be allocated for the segment.
- SCI_FLAG_PRIVATE
  The segment will be private meaning it will never be any connections to it.
- SCI_FLAG_DMA_GLOBAL
  Setting this flag creates a segment that can only be used for global DMA. It cannot be mapped for PIO access or mapped DMA access.
- SCI_FLAG_BROADCAST
  This flag must be set to enable use of the multicast and the reflected memory mechanism. Creates a segment for multicast/reflected memory capabilities. All segments in a broadcast group must have the same segment↩ Id. This flag is only available for configurations supporting multicast.
- SCI_FLAG_ALLOW_UNICAST
  This flag may be used in conjunction with SCI_FLAG_BROADCAST in order to allow regular unicast connections to this local segment. For Dolphin PCI Express PX this flag can only be used with group 0, no other regular multicast segment can be used simultaneously. Segments allocated with this flag are allocated from the general segment memory pool and so compete with regular segments.

Error codes:

- SCI_ERR_OK
  Successful completion.
- SCI_ERR_SEGMENTID_USED
  The segment with this segmentId is already used
- SCI_ERR_SIZE_ALIGNMENT
  Size is not correctly aligned as required by the implementation.
- SCI_ERR_SYSTEM
  The callback thread could not be created

SISCI_API_EXPORT sci_segment_cb_reason_t SCIWaitForLocalSegmentEvent (sci_local_segment_t *segment,* unsigned int * *sourcenodeId,* unsigned int * *localAdapterNo,* unsigned int *timeout,* unsigned int *flags,* sci_error_t * *error*)

SCIWaitForLocalSegmentEvent() blocks a program until an event concerning the local segment has arrived.

If a timeout different from SCI_INFINITE_TIMEOUT is specified the function gives up when the timeout expires. SCIWaitForLocalSegmentEvent() cannot be used if a callback associated with the local segment is active (see SCICreateSegment()).

Parameters

segment	handle to local segment descriptor
sourcenodeId	identifier of the node that have generated the event
localAdapterNo	number of the local adapter that receive the event
timeout	time in milliseconds to wait before giving up
flags	not used
error	error information

Returns

- If successful, the function returns the reason corresponding to the received event.

Error codes:

- SCI_ERR_OK
  Successful completion.
- SCI_ERR_TIMEOUT
  The function timed out after specified timeout value.
- SCI_ERR_CANCELLED
  The wait operation has been cancelled due to a SCIRemoveSegment() on the same handle. The handle is invalid when this error is returned.

SISCI_API_EXPORT void SCIPrepareSegment (sci_local_segment_t *segment,* unsigned int *localAdapterNo,* unsigned int *flags,* sci_error_t * *error*)

SCIPrepareSegment() enables a local segment to be accessible from the network adapter.

Parameters

segment	handle to the local segment descriptor
localAdapterNo	number of the adapter for which the segment is prepared
flags	see below
error	error information

Flags:

- SCI_FLAG_DMA_SOURCE_ONLY
  The segment will be used as a source segment for DMA operations. On some system types this will enable the SISCI driver to use performance improving features.
- SCI_FLAG_BROADCAST
  This flag must be set to enable use of the multicast and the reflected memory mechanism. Creates a segment for multicast/reflected memory capabilities. All segments in a broadcast group must have the same segmentId and size. This flag is only available for configurations supporting multicast.

Error codes:

- SCI_ERR_OK
  Successful completion.
- No specific error codes for this function.

SISCI_API_EXPORT void SCIRemoveSegment (sci_local_segment_t *segment,* unsigned int *flags,* sci_error_t * *error*)

SCIRemoveSegment() frees the resources used by a local segment.

The physical memory is deallocated only if it was allocated when the segment was created with SCICreate↩ Segment(). The function also destroys the descriptor associated with the local segment; after this call the handle to the descriptor becomes invalid and should not be used. SCIRemoveSegment() fails if other resources, either locally or remotely, depend on it. Before calling this function, the program should consider the use of SCISetSegment↩ Unavailable() with the flags NOTIFY or FORCE_DISCONNECT.

Parameters

segment	handle to local segment descriptor
flags	see below
error	error information

Flags:

- SCI_FLAG_FORCE_REMOVE
  Force the removal of the segment even if there still exists active connections.

Error codes:

- SCI_ERR_OK
  Successful completion.
- SCI_ERR_BUSY
  Unable to remove the segment. The segment is currently in use.

Warning

> The 'SCI_FLAG_FORCE_REMOVE' is *NOT* intended for general use. Use with caution and preferably only after consulting with Dolphin support. Incorrect use may cause uncontrolled remote access to unintended memory and may have severe impact on system security and stability. If 'SCI_FLAG_FORCE_REMOVE' is used on segments with attached physical memory, it's the responsibility of the user to assure proper management of that memory and to assure that all remote connections is closed prior to (possibly) releasing that memory.

SISCI_API_EXPORT void SCISetSegmentAvailable (sci_local_segment_t *segment,* unsigned int *localAdapterNo,* unsigned int *flags,* sci_error_t * *error*)

SCISetSegmentAvailable() makes a local segment visible to remote nodes, that can then connect to it.

According to the state diagram shown in Figure 2.2 a local segment can be made available only after it has been prepared (see SCIPrepareSegment()).

Parameters

segment	handle to local segment descriptor
localAdapterNo	number of the local adapter where the local segment is made available for connections
flags	not used.
error	error information

Error codes:

- SCI_ERR_OK
  Successful completion.
- SCI_ERR_SEGMENT_NOT_PREPARED
  The segment has not been prepared for access from this adapter.
- SCI_ERR_ILLEGAL_OPERATION
  The segment is created with the SCI_FLAG_PRIVATE flag specified and therefore has no segmentId.

SISCI_API_EXPORT void SCISetSegmentUnavailable (sci_local_segment_t *segment,* unsigned int *localAdapterNo,* unsigned int *flags,* sci_error_t * *error*)

SCISetSegmentUnavailable() hides an available segment to remote nodes; no new connections will be accepted on that segment.

If the flag SCI_FLAG_NOTIFY is specified, the operation is notified to the remote nodes connected to the local segment. The notification should be interpreted as an invitation to disconnect. If the flag SCI_FLAG_FORCE_DI↩ SCONNECT is specified, the remote nodes are forced to disconnect. These two flags can be used to implement a smooth removal of a local segment (see SCIRemoveSegment()).

Parameters

segment	handle to the local segment descriptor
localAdapterNo	number of the local adapter where the local segment was made available
flags	see below
error	error information

Flags:

- SCI_FLAG_FORCE_DISCONNECT
  The connected nodes are forced to disconnect
- SCI_FLAG_NOTIFY
  The connected nodes receive a notification of the operation

Error codes:

- SCI_ERR_OK
  Successful completion.
- SCI_ERR_ILLEGAL_OPERATION
  The operation is illegal in the current state of the segment

SISCI_API_EXPORT void SCICreateMapSequence (sci_map_t *map,* sci_sequence_t * *sequence,* unsigned int *flags,* sci_error_t * *error*)

SCICreateMapSequence() creates and initializes a new sequence descriptor that can be used to check for errors occurring in a transfer of data from or to a mapped segment.

Parameters

map	handle to a valid mapped segment descriptor
sequence	handle to the new sequence descriptor
flags	not used
error	error information

Error codes:

- SCI_ERR_OK
  Successful completion.
- No specific errors for this function.

SISCI_API_EXPORT void SCIRemoveSequence (sci_sequence_t *sequence,* unsigned int *flags,* sci_error_t * *error*)

SCIRemoveSequence() destroys a sequence descriptor.

After this call the handle to the descriptor becomes invalid and should not be used.

Parameters

sequence	handle to the sequence descriptor
flags	not used
error	error information

Error codes:

- SCI_ERR_OK
  Successful completion.
- No specific errors for this function.

SISCI_API_EXPORT sci_sequence_status_t SCIStartSequence (sci_sequence_t *sequence,* unsigned int *flags,* sci_error_t * *error*)

SCIStartSequence() performs the preliminary check of the error flags on the network adapter before starting a sequence of read and write operations on the concerned mapped segment.

Subsequent checks are done calling SCICheckSequence(), as far as no errors occur, in which case SCIStartSequence() shall be called again until it returns SCI_SEQ_OK. If the return value is SCI_SEQ_PENDING there is a pending error and the program is required to call SCIStartSequence() until it succeeds, before doing other transfer operations on the segment.

Parameters

sequence	handle to the sequence descriptor
flags	not used
error	error information

Returns

- The function returns the status of the sequence.

Error codes:

- SCI_ERR_OK
  Successful completion.
- No specific errors for this function.

SISCI_API_EXPORT sci_sequence_status_t SCICheckSequence (sci_sequence_t *sequence,* unsigned int *flags,* sci_error_t * *error*)

SCICheckSequence() checks if any error has occurred in a data transfer controlled by a sequence since the last check.

The previous check can have been done by calling either SCIStartSequence(), that also initiates the sequence, or SCICheckSequence() itself. SCICheckSequence() can be invoked several times in a row without calling SCIStartSequence(), as far as it does not fail, returning SCI_SEQ_OK (i.e. there were no transmission errors in the sequence). If the return value is SCI_SEQ_RETRIABLE the operation can be immediately retried. A return value SCI_SEQ_NOT_RETRIABLE means that there have been a fatal error, probably also notified via callbacks to the corresponding mapped segment; it is not legal to execute other read or write operations on the segment until a call to SCIStartSequence() does not fail. As well, if the return value is SCI_SEQ_PENDING it is not legal to perform read or write operations on the segment until a call to SCIStartSequence() does not fail. The default behaviour of SCICheckSequence() is to flush any write buffers and to wait for all the outstanding write requests to be completed. To prevent this actions the caller has to use specific flags.

Parameters

sequence	handle to a sequence descriptor
flags	see below
error	error information

Flags:

- SCI_FLAG_NO_FLUSH
  Do not flush the write buffers
- SCI_FLAG_NO_STORE_BARRIER
  Do not wait for outstanding write requests

Returns

- The function returns the status of the sequence.

Error codes:

- SCI_ERR_OK
  Successful completion.
- No specific error values for this function.

SISCI_API_EXPORT void SCIStoreBarrier (sci_sequence_t *sequence,* unsigned int *flags*)

SCIStoreBarrier() synchronizes all PIO accesses to a mapped segment.

When the function returns, all IO buffers have been flushed and all outstanding transactions related to the mapped segment have completed.

Parameters

sequence	handle to the mapped segment descriptor
flags	not used

Error codes:

- SCI_ERR_OK

Successful completion.

- No specific errors for this function.

SISCI_API_EXPORT int SCIProbeNode (sci_desc_t *sd,* unsigned int *localAdapterNo,* unsigned int *nodeId,* unsigned int *flags,* sci_error_t * *error*)

SCIProbeNode() checks if a remote node is reachable.

Parameters

sd	handle to an open SISCI virtual device descriptor
localAdapterNo	number of the local adapter used for the check
nodeId	identifier of the remote node
flags	not used
error	error information

Returns

- The function returns 1 when the remote node can be reached, otherwise it returns 0.

Error codes:

- SCI_ERR_OK
  Successful completion, the node is currently reachable through the specified network.
- Errors if the function returns 1
- SCI_ERR_NO_LINK_ACCESS
  It was not possible to reach the node via the specified local adapter.
- SCI_ERR_NO_REMOTE_LINK_ACCESS
  It was not possible to communicate via a remote switch port.

SISCI_API_EXPORT void SCIAttachPhysicalMemory (sci_ioaddr_t *ioaddress,* void * *address,* unsigned int *busNo,* size_t *size,* sci_local_segment_t *segment,* unsigned int *flags,* sci_error_t * *error*)

SISCI Privileged function SCIAttachPhysicalMemory() enables usage of physical devices and memory regions where the Physical PCI/PCIe bus address (and mapped CPU address) are already known.

The function will register the physical memory as a SISCI segment which can be connected and mapped as a regular SISCI segment.

Requirements: SCICreateSegment() with flag SCI_FLAG_EMPTY must have been called in advance

Parameters

ioaddress	this is the address on the PCI bus that a PCI bus master has to use to write to the specified memory
address	this is the (mapped) virtual address that the application has to use to access the device. This means that the device has to be mapped in advance bye the devices own driver. If the device is not to be accessed by the local CPU, the address pointer should be set to NULL.
busNo	bus number where the device is located. Only required for SPARC system. Should be set to 0 for all other systems
size	size of the memory regions
segment	buffer
flags	see below
error	error information

Flags:

- SCI_FLAG_CUDA_BUFFER
  Support CUDA managed GPU buffer - NVIDIA
- SCI_FLAG_SCIF_BUFFER
  Support SCIF buffer - INTEL

Error codes:

- SCI_ERR_OK
  Successful completion.
- No specific errors for this function.

SISCI_API_EXPORT void SCIQuery (unsigned int *command,* void * *data,* unsigned int *flags,* sci_error_t * *error*)

SCIQuery() provides an interface to request various information from the system, settings and interconnect status.

The information can be vendor dependent, but some requests are specified in the API and must be satisfied: the vendor identifier, the version of the API implemented, and some adapter characteristics. Each request defines its own data structure to be used as input and output to SCIQuery(). The memory management (allocation and deallocation) of the data structures has to be performed by the caller.

A query consist of a major-command and a sub-command.

Parameters

command	type of information required
data	generic data structure for possible sub-commands and output information
flags	specified per command / sub-command below
error	error information

Commands

- Major-commands are listed below:
- SCI_Q_ADAPTER
  Major command for adapter queries. This query returns adapter specific information depending on the sub-command. The information is returned in the data structure.
- SCI_Q_SYSTEM
  Major command for system queries. This query returns system specific information depending on the sub-command. The information is returned in the data structure.
- SCI_Q_LOCAL_SEGMENT
  Major command for local segment queries. This query returns local segment specific information depending on the sub-command. The information is returned in the data structure.
- SCI_Q_REMOTE_SEGMENT
  Major command for remote segment queries. This query returns remote segment specific information depending on the sub-command. The information is returned in the data structure.
- SCI_Q_MAP
  Major command for local segment map queries. This query returns local segment map specific information depending on the sub-command. The information is returned in the data structure.
- SCI_Q_VENDORID
  Major command for vendor id queries. The vendor identifier is returned in a data structure of type sci_query↩_string.

- SCI_Q_API
  Major command for vendor id queries. The version of the API implemented is returned in a data structure of type sci_query_string.
- SCI_Q_ADAPTER sub-commands:

```
- SCI_Q_ADAPTER_SERIAL_NUMBER:
  Returns the serial number of the local adapter

- SCI_Q_ADAPTER_CARD_TYPE:
  Returns the card type of local adapter.

- SCI_Q_ADAPTER_NODEID:
  Returns the node id of local adapter.

- SCI_Q_ADAPTER_LINK_OPERATIONAL:
  Returns true if the local link is operational.

- SCI_Q_ADAPTER_CONFIGURED:
  Returns true if the local adapter is configured.

- SCI_Q_ADAPTER_LINK_WIDTH:
  Returns the PCIe link width for the specified link port.

- SCI_Q_ADAPTER_LINK_SPEED:
  Returns the PCIe link speed for the specified link port.

- SCI_Q_ADAPTER_LINK_UPTIME:
  Returns the seconds of link uptime for the specified link port.

- SCI_Q_ADAPTER_LINK_DOWNTIME:
  Returns the seconds of link downtime for the specified link port.

- SCI_Q_ADAPTER_LINK_OPERATIONAL:
  Returns status for the specified link port.

- SCI_Q_ADAPTER_LINK_CABLE_INSERTED:
  Returns if the cable is inserted for the specified link port.

- SCI_Q_ADAPTER_LINK_ENABLED:
  Returns if the link is enabled for the specified link port.

- SCI_Q_ADAPTER_LINK_PARTNER_PORT_NO:
  Returns the partner (remote) link port number for the specified link port.

- SCI_Q_ADAPTER_NUMBER_OF_LINKS:
  Returns the number of adapter link ports that are enabled.

- SCI_Q_ADAPTER_DMA_MTU:
  Returns the max transfer unit (MTU) of the DMA engine of the adapter.
  Flags: SCI_FLAG_DMA_SYSDMA - return the MTU of the system DMA.
```

- SCI_Q_LOCAL_SEGMENT sub-commands:

```
- SCI_Q_LOCAL_SEGMENT_IOADDR:
  Returns the local io-address of the local segment.

- SCI_Q_LOCAL_SEGMENT_VIRTUAL_KERNEL_ADDR:
  Returns the local virtual kernel address of the local segment.

- SCI_Q_LOCAL_SEGMENT_PHYS_ADDR :
  Returns the local physical address of the local segment.
```

- SCI_Q_REMOTE_SEGMENT sub-commands:

```
- SCI_Q_REMOTE_SEGMENT_IOADDR:
  Returns the local io-address of the local segment.
```

Error codes:

- SCI_ERR_OK
  Successful completion.
- SCI_ERR_ILLEGAL_QUERY
  Unrecognized command.

SISCI_API_EXPORT void SCIGetLocalNodeId (unsigned int *adapterNo,* unsigned int * *nodeId,* unsigned int *flags,* sci_error_t * *error*)

Get local node id.

Parameters

adapterNo	number of the local adapter to get node id
nodeId	identifier of the local node
flags	not used
error	error information

Error codes:

- SCI_ERR_OK
  Successful completion.
- No specific errors for this function.

SISCI_API_EXPORT void SCIGetNodeIdByAdapterName (char * *adaptername,* dis_nodeId_list_t * *nodeId,* dis_adapter_type_t * *type,* unsigned int *flags,* sci_error_t * *error*)

The function SCIGetNodeIByAdapterName() provides an interface to query the nodeId and adapter type for an adapter in the cluster specified by its name.

The local dishosts.conf file specifies the adapter name to nodeId map.

Parameters

adaptername	name of the adapter to query node id
nodeId	nodeId associated with the specified adapter name
type	adapter type
flags	not used
error	error information

Error codes:

- SCI_ERR_OK
  Successful completion.
- No specific errors for this function.

void SCIGetNodeInfoByAdapterName (char * *adaptername,* unsigned int * *adapterNo,* dis_nodeId_list_t * *nodeIdlist,* dis_adapter_type_t * *type,* unsigned int *flags,* sci_error_t * *error*)

Function description missing.

Parameters

adaptername	names of the adapters to query node ids

Parameters

adapterNo	number of local adapter with the given adapter name
nodeIdlist	
type	
flags	not used
error	error information

Error codes:

- SCI_ERR_OK
  Successful completion.
- No specific errors for this function.

SISCI_API_EXPORT void SCICreateDMAQueue (sci_desc_t *sd*, sci_dma_queue_t * *dq*, unsigned int *localAdapterNo*, unsigned int *maxEntries*, unsigned int *flags*, sci_error_t * *error*)

SCICreateDMAQueue() allocates resources for a queue of DMA transfers and creates and initializes a descriptor for the new queue.

After the creation the state of the queue is IDLE (see sci_dma_queue_state_t). All the segments involved in the transfers included in the same DMA queue must use the same adapter, which is specified as a parameter in this function. If a handle to an existing queue is passed to this function it is overwritten with the handle to a new queue. The old queue is not affected but it may not be accessible any more.

Parameters

sd	handle to an open SISCI virtual device descriptor
dq	handle to the new DMA queue descriptor
localAdapterNo	number of the adapter whose DMA engine will be used for the transfers
maxEntries	maximum number of entries allowed in the DMA queue
flags	not used
error	error information

Error codes:

- SCI_ERR_OK
  Successful completion.
- No specific errors for this function.

SISCI_API_EXPORT void SCIRemoveDMAQueue (sci_dma_queue_t *dq*, unsigned int *flags*, sci_error_t * *error*)

SCIRemoveDMAQueue() frees the resources allocated for a DMA queue and destroys the corresponding descriptor.

After this call the handle to the DMA queue descriptor becomes invalid and should not be used. As shown in the state diagram in Figure 2.4, this function can be called only if the queue is either in the initial (IDLE) or in a final (DONE, ERROR or ABORTED) state, otherwise the operation is illegal and the error is detected (see sci_dma_↩ queue_state_t).

Parameters

dq	handle to the DMA queue descriptor
flags	not used
error	error information

Error codes:

- SCI_ERR_OK
  Successful completion.
- SCI_ERR_ILLEGAL_OPERATION
  Not allowed in this queue state.

SISCI_API_EXPORT void SCIAbortDMAQueue (sci_dma_queue_t *dq,* unsigned int *flags,* sci_error_t * *error*)

SCIAbortDMAQueue() aborts a DMA transfer initiated with SCIStartDmaTransfer() or SCIStartDmaTransferVec().

Calling this function is really meaningful only if the queue is in the POSTED state. If the function is successful the final state is ABORTED (see sci_dma_queue_state_t). If the state is already ABORTED or if it is DONE or ERROR, the call is equivalent to a no-op. In all the other cases the call is illegal and the error is detected. There is a potential race condition if the call happens when the state is already changing from POSTED to either DONE or ERROR because the transfer has completed or an error has occurred. To check what happened the program should call SCIDMAQueueState().

Parameters

dq	handle to the DMA queue descriptor
flags	not used
error	error information

Error codes:

- SCI_ERR_OK
  Successful completion.
- SCI_ERR_ILLEGAL_OPERATION
  Illegal operation

SISCI_API_EXPORT sci_dma_queue_state_t SCIDMAQueueState (sci_dma_queue_t *dq*)

SCIDMAQueueState() returns the state of a DMA queue (see sci_dma_queue_state_t).

The call does not affect the state of the queue

Parameters

dq	handle to the DMA queue descriptor

Returns

- The function returns the state of the DMA queue.

Error codes:

- SCI_ERR_OK
  Successful completion.
- No specific errors for this function.

SISCI_API_EXPORT sci_dma_queue_state_t SCIWaitForDMAQueue (sci_dma_queue_t *dq*, unsigned int *timeout*, unsigned int *flags*, sci_error_t * *error*)

SCIWaitForDMAQueue() blocks a program until a DMA queue has finished (because of the completion of all the transfers or due to an error) or the timeout has expired.

If timeout is SCI_INFINITE_TIMEOUT the function blocks until a relevant event arrives. The function returns the current state of the queue. According to the state diagram shown in Figure 2.4, calling this function is really meaningful only if the queue is in the POSTED state. If the state is in the ABORTED, DONE or ERROR states, the call is equivalent to a no-op. In all the other cases the call is illegal and the error is detected (see sci_dma_queue_state_t). SCIWaitForDMAQueue() cannot be used if a callback associated with the DMA queue is active.

Parameters

dq	handle to a DMA queue descriptor
timeout	timeout in milliseconds to wait before giving up
flags	not used
error	error information

Returns

- On successful completion, the function returns the current state of the DMA queue. In case of error the returned value is undefined.

Error codes:

- SCI_ERR_OK
  Successful completion.
- SCI_ERR_ILLEGAL_OPERATION
  Illegal operation
- SCI_ERR_TIMEOUT
  The function timed out after specified timeout value.
- SCI_ERR_CANCELLED
  The wait was interrupted, due to arrival of signal.

SISCI_API_EXPORT void SCICreateInterrupt (sci_desc_t *sd*, sci_local_interrupt_t * *interrupt*, unsigned int *localAdapterNo*, unsigned int * *interruptNo*, sci_cb_interrupt_t *callback*, void * *callbackArg*, unsigned int *flags*, sci_error_t * *error*)

SCICreateInterrupt() creates an interrupt resource and makes it available to remote nodes and initializes a descriptor for the interrupt.

An interrupt is associated by the driver with a unique number.

There is normally not a one to one relation between triggered and received interrupts. Several interrupts may be collapsed into one remote interrupt if interrupts are sent faster than the remote system can handle. The SISCI driver will ensure that at least one interrupt event is seen by the remote system, i.e. the callback will be invoked or SCIWaitForInterrupt() will wake up at least once, respectively.

If the flag SCI_FLAG_FIXED_INTNO is specified, the function tries to use the number passed by the caller.

Parameters

sd	handle to an open SISCI virtual device descriptor
interrupt	handle to the new interrupt descriptor
localAdapterNo	number of the local adapter used to make the interrupt

Parameters

interruptNo	number assigned to the interrupt
callback	function called when the interrupt is triggered
callbackArg	user-defined parameter passed to the callback function
flags	see below
error	error information

Flags:

- SCI_FLAG_USE_CALLBACK
  The specified callback is active
- SCI_FLAG_FIXED_INTNO
  The interrupt number is specified by the caller
- SCI_FLAG_SHARED_INT
  The interrupt can be shared by several, everybody will receive the interrupt notification.
- SCI_FLAG_COUNTING_INT
  This flag will enable counting interrupts. This means that the number of trigged interrupts is equal to the number of received interrupts. Interrupts are costly, it is recommended to not use this flag, but use a shared memory location to count the number of invocations.

Error codes:

- SCI_ERR_OK
  Successful completion.
- SCI_ERR_INTNO_USED
  This interrupt number is already used
- SCI_ERR_SYSTEM
  The callback thread could not be created

SISCI_API_EXPORT void SCIRemoveInterrupt (sci_local_interrupt_t *interrupt,* unsigned int *flags,* sci_error_t * *error*)

SCIRemoveInterrupt() deallocates an interrupt resource and destroys the corresponding descriptor.

After this call the handle to the descriptor becomes invalid and should not be used.

Parameters

interrupt	handle to the local interrupt descriptor
flags	not used
error	error information

Error codes:

- SCI_ERR_OK
  Successful completion.
- SCI_ERR_BUSY
  The resource is used by a remote node. SCIRemoveInterrupt() should be called again to clean up the resource if the application wants to reuse the interrupt. If not, the driver will clean up when the application terminates.

SISCI_API_EXPORT void SCIWaitForInterrupt (sci_local_interrupt_t *interrupt,* unsigned int *timeout,* unsigned int *flags,* sci_error_t * *error*)

SCIWaitForInterrupt() blocks a program until an interrupt is received.

If a timeout different from SCI_INFINITE_TIMEOUT is specified the function gives up when the timeout expires. SCIWaitForInterrupt() cannot be used if a callback associated with the interrupt is active (see SCICreateInterrupt()).

Parameters

interrupt	handle to the local interrupt descriptor
timeout	time in milliseconds to wait before giving up
flags	not used
error	error information

Error codes:

- SCI_ERR_OK
  Successful completion.
- SCI_ERR_TIMEOUT
  The function timed out after specified timeout value.
- SCI_ERR_CANCELLED
  The wait was interrupted by a call to SCIRemoveInterrupt or by the arrival of a signal. The handle is invalid when this error code is returned.

SISCI_API_EXPORT void SCIConnectInterrupt (sci_desc_t *sd,* sci_remote_interrupt_t * *interrupt,* unsigned int *nodeId,* unsigned int *localAdapterNo,* unsigned int *interruptNo,* unsigned int *timeout,* unsigned int *flags,* sci_error_t * *error*)

SCIConnectInterrupt() connects the caller to an interrupt resource available on a remote node (see SCICreate↩ Interrupt()).

The function creates and initializes a descriptor for the connected interrupt.

Parameters

sd	handle to an open SISCI virtual device descriptor
interrupt	handle to a new remote interrupt descriptor
nodeId	identifier of the remote node where the interrupt has been created
localAdapterNo	number of the local adapter used for the connection
interruptNo	number assigned to the interrupt
timeout	time in milliseconds to wait before giving up
flags	see below
error	error information

Flags:

- SCI_FLAG_COUNTING_INT
  This flag will enable counting interrupts. This means that the number of trigged interrupts is equal to the number of received interrupts. if SCI_FLAG_COUNTING_INT is not used, the interface guarantees that there always will be an remote interrupt generated after the first and after the last trigger. If interrupts is triggered faster than the remote interrupt handler can handle, interrupts may be lost.

Error codes:

- SCI_ERR_OK

Successful completion.

- SCI_ERR_NO_SUCH_INTNO
  No such interrupt number.
- SCI_ERR_CONNECTION_REFUSED
  Connection attempt refused by remote node.
- SCI_ERR_TIMEOUT
  The function timed out after specified timeout value.

SISCI_API_EXPORT void SCIDisconnectInterrupt (sci_remote_interrupt_t *interrupt,* unsigned int *flags,* sci_error_t * *error*)

SCIDisconnectInterrupt() disconnects an application from a remote interrupt resource and deallocates the corresponding descriptor.

After this call the handle to the descriptor becomes invalid and should not be used.

Parameters

interrupt	handle to the remote interrupt descriptor
flags	not used
error	error information

Error codes:

- SCI_ERR_OK
  Successful completion.
- No specific errors for this function.

SISCI_API_EXPORT void SCITriggerInterrupt (sci_remote_interrupt_t *interrupt,* unsigned int *flags,* sci_error_t * *error*)

SCITriggerInterrupt() triggers an interrupt on a remote node, after having connected to it with SCIConnectInterrupt().

What happens to the remote application that made the interrupt resource available depends on what it specified at the time it called SCICreateInterrupt().

Parameters

interrupt	handle to the remote interrupt descriptor
flags	not used
error	error information

Error codes:

- SCI_ERR_OK
  Successful completion.
- No specific errors for this function.

SISCI_API_EXPORT void SCICreateDataInterrupt (sci_desc_t *sd,* sci_local_data_interrupt_t * *interrupt,* unsigned int *localAdapterNo,* unsigned int * *interruptNo,* sci_cb_data_interrupt_t *callback,* void * *callbackArg,* unsigned int *flags,* sci_error_t * *error*)

SCICreateDataInterrupt() creates a data interrupt resource and makes it available to remote nodes and initializes a descriptor for the interrupt.

A data interrupt is associated by the driver with a unique number. If the flag SCI_FLAG_FIXED_INTNO is specified, the function tries to use the number passed by the caller.

Parameters

sd	handle to an open SISCI virtual device descriptor
interrupt	handle to the new data interrupt descriptor
localAdapterNo	number of the local adapter used to make the data interrupt
interruptNo	number assigned to the data interrupt
callback	function called when the data interrupt is triggered
callbackArg	user-defined parameter passed to the callback function
flags	see below
error	error information

Flags:

- SCI_FLAG_USE_CALLBACK
  The specified callback is active
- SCI_FLAG_FIXED_INTNO
  The interrupt number is specified by the caller
- SCI_FLAG_SHARED_INT
  Error codes:

  - `SCI_ERR_OK \n`
    `Successful completion.`

  - `SCI_ERR_INTNO_USED \n`
    `This interrupt number is already used.`

  - `SCI_ERR_SYSTEM \n`
    `The callback thread could not be created.`

SISCI_API_EXPORT void SCIRemoveDataInterrupt (sci_local_data_interrupt_t *interrupt,* unsigned int *flags,* sci_error_t * *error*)

SCIRemoveDataInterrupt() deallocates a data interrupt resource and destroys the corresponding descriptor.

After this call the handle to the descriptor becomes invalid and should not be used.

Parameters

interrupt	handle to the local data interrupt descriptor
flags	not used
error	error information

Error codes:

- SCI_ERR_OK
  Successful completion.
- SCI_ERR_BUSY
  The resource is used by a remote node. SCIRemoveDataInterrupt() should be called again to clean up the resource if the application wants to reuse the interrupt. If not, the driver will clean up when the application terminates.

SISCI_API_EXPORT void SCIWaitForDataInterrupt (sci_local_data_interrupt_t *interrupt,* void * *data,* unsigned int * *length,* unsigned int *timeout,* unsigned int *flags,* sci_error_t * *error*)

SCIWaitForDataInterrupt() blocks a program until a data interrupt is received.

If a timeout different from SCI_INFINITE_TIMEOUT is specified the function gives up when the timeout expires. SCIWaitForDataInterrupt() cannot be used if a callback associated with the data interrupt is active (see SCICreateInterrupt()).

Parameters

interrupt	handle to the local data interrupt descriptor
data	pointer to data buffer
length	length of data
timeout	time in milliseconds to wait before giving up
flags	not used
error	error information

Error codes:

- SCI_ERR_OK
  Successful completion.
- SCI_ERR_TIMEOUT
  The function timed out after specified timeout value.
- SCI_ERR_CANCELLED
  The wait was interrupted by a call to SCIRemoveDataInterrupt() or by the arrival of a signal. The handle is invalid when this error code is returned.

SISCI_API_EXPORT void SCIConnectDataInterrupt (sci_desc_t *sd,* sci_remote_data_interrupt_t * *interrupt,* unsigned int *nodeId,* unsigned int *localAdapterNo,* unsigned int *interruptNo,* unsigned int *timeout,* unsigned int *flags,* sci_error_t * *error*)

SCIConnectDataInterrupt() connects the caller to a data interrupt resource available on a remote node (see SCICreateDataInterrupt()).

The function creates and initializes a descriptor for the connected data interrupt.

Parameters

sd	handle to an open SISCI virtual device descriptor
interrupt	handle to a new remote date interrupt descriptor
nodeId	identifier of the remote node where the interrupt has been created
localAdapterNo	number of the local adapter used for the connection
interruptNo	number assigned to the interrupt
timeout	time in milliseconds to wait before giving up
flags	see below
error	error information

Flags:

- SCI_FLAG_BROADCAST
  The data interrupt will be forwarded to all nodes.

Error codes:

- SCI_ERR_OK
  Successful completion.
- SCI_ERR_NO_SUCH_INTNO
  No such interrupt number.
- SCI_ERR_CONNECTION_REFUSED
  Connection attempt refused by remote node.
- SCI_ERR_TIMEOUT
  The function timed out after specified timeout value.

SISCI_API_EXPORT void SCIDisconnectDataInterrupt (sci_remote_data_interrupt_t *interrupt,* unsigned int *flags,* sci_error_t * *error*)

SCIDisconnectDataInterrupt() disconnects an application from a remote data interrupt resource and deallocates the corresponding descriptor.

After this call the handle to the descriptor becomes invalid and should not be used.

Parameters

interrupt	handle to the remote data interrupt descriptor
flags	not used
error	error information

Error codes:

- SCI_ERR_OK
  Successful completion.
- No specific errors for this function.

SISCI_API_EXPORT void SCITriggerDataInterrupt (sci_remote_data_interrupt_t *interrupt,* void * *data,* unsigned int *length,* unsigned int *flags,* sci_error_t * *error*)

SCITriggerDataInterrupt() sends an interrupt message to a remote node, after having connected to it with SCIConnectDataInterrupt().

What happens to the remote application that made the data interrupt resource available depends on what it specified at the time it called SCICreateDataInterrupt().

Parameters

interrupt	handle to the remote data interrupt descriptor
data	pointer to data buffer
length	length of data
flags	not used
error	error information

Error codes:

- SCI_ERR_OK
  Successful completion.
- No specific errors for this function.

SISCI_API_EXPORT void SCIMemWrite (void * *memAddr,* volatile void * *remoteAddr,* size_t *size,* unsigned int *flags,* sci_error_t * *error*)

SCIMemWrite() transfers efficiently a block of data from local memory to a mapped segment using the shared memory mode.

Parameters

memAddr	base address in virtual memory of the source
remoteAddr	offset inside the mapped segment where the transfer should start
size	size of the transfer
flags	see below
error	error information

Flags:

- SCI_FLAG_WRITE_BACK_CACHE_MAP
  Only implemented for PowerPC (see documentation.for SciMapRemoteSegment)

Error codes:

- SCI_ERR_OK
  Successful completion.
- SCI_ERR_SIZE_ALIGNMENT
  Size is not correctly aligned as required by the implementation.
- SCI_ERR_OFFSET_ALIGNMENT
  Offset is not correctly aligned as required

SISCI_API_EXPORT void SCIMemCpy (sci_sequence_t *sequence,* void * *memAddr,* sci_map_t *remoteMap,* size_t *remoteOffset,* size_t *size,* unsigned int *flags,* sci_error_t * *error*)

SCIMemCpy() transfers efficiently a block of data from local memory to a mapped segment using the shared memory mode.

If the flag SCI_FLAG_ERROR_CHECK is specified the function also checks if errors have occurred during the data transfer. If the flag SCI_FLAG_BLOCK_READ is specified, the transfer is from the mapped segment to the local memory.

Parameters

sequence	handle to the sequence descriptor
memAddr	base address in virtual memory of the source
remoteMap	handle to the descriptor of the mapped segment that is the destination of the transfer
remoteOffset	offset inside the mapped segment where the transfer should start
size	size of the transfer
flags	see below
error	error information

Flags:

- SCI_FLAG_BLOCK_READ
  The data transfer is from the remote segment to the local memory
- SCI_FLAG_ERROR_CHECK

Perform error checking

Error codes:

- SCI_ERR_OK
  Successful completion.
- SCI_ERR_OUT_OF_RANGE
  The sum of the size and offset is larger than the corresponding map size.
- SCI_ERR_SIZE_ALIGNMENT
  Size is not correctly aligned as required by the implementation.
- SCI_ERR_OFFSET_ALIGNMENT
  Offset is not correctly aligned as required by the implementation.
- SCI_ERR_TRANSFER_FAILED
  The data transfer failed.

SISCI_API_EXPORT void SCIRegisterSegmentMemory (void * *address,* size_t *size,* **sci_local_segment_t *segment,* unsigned int *flags,* **sci_error_t** * *error*)**

SCIRegisterSegmentMemory() associates an area memory allocated by the program (eg using malloc) with a local segment.

The segment must have been created passing the flag SCI_FLAG_EMPTY to SCICreateSegment(). The memory area is identified by its base address in virtual address space and its size. It is illegal to use the same local segment to register different memory areas. The function can try to determine if the specified address is legal or not, but this highly depends on the underlying platform.

Please note that the SCIRegisterSegmentMemory() is a part of the SISCI API specification but not yet implemented in Dolphins driver offering yet. Implementation is planned, please contact Dolphin support for more information.

Parameters

address	base address of the user-allocated memory in the programs virtual address space
size	size of the user-allocated memory to be associated with the local segment
segment	handle to local segment descriptor
flags	not used
error	error information

Error codes:

- SCI_ERR_OK
  Successful completion.
- SCI_ERR_SIZE_ALIGNMENT
  Size is not correctly aligned as required by the implementation.
- SCI_ERR_ILLEGAL_ADDRESS
  Illegal address.
- SCI_ERR_OUT_OF_RANGE
  Size is larger than the maximum size for the local segment.

SISCI_API_EXPORT void SCIAttachLocalSegment (sci_desc_t *sd,* sci_local_segment_t * *segment,* unsigned int *segmentId,* size_t * *size,* sci_cb_local_segment_t *callback,* void * *callbackArg,* unsigned int *flags,* sci_error_t * *error*)

SCIAttachLocalSegment() permits an application to "attach" to an already existing local segment, implying that two or more application want share the same local segment.

The prerequisite, is that the application which originally created the segment ("owner") has preformed a SCIShare↩ Segment() in order to mark the segment "shareable". To detach from an attached segment use the SCIRemove↩ Segment() call.

Flags:

- SCI_FLAG_USE_CALLBACK
  The callback function will be invoked for events on this segment.

Error codes:

- SCI_ERR_OK
  Successful completion.
- SCI_ERR_ACCESS
  No such shared segment
- SCI_ERR_NO_SUCH_SEGMENT
  No such segment
- SCI_ERR_SYSTEM
  The callback thread could not be created.

Note

- There are no difference in "ownership" of the shared segment between the original creator and the attached applications. If the original creator performs a remove segment with other applications attached to the segment, this becomes equal to a "detach". On global level, the segment wont be removed until all attached processes as well as the original creator has performed SCIRemoveSegment().

SISCI_API_EXPORT void SCIShareSegment (sci_local_segment_t *segment,* unsigned int *flags,* sci_error_t * *error*)

SCIShareSegment() permits other application to "attach" to an already existing local segment, implying that two or more application want share the same local segment.

The prerequisite, is that the application which originally created the segment ("owner") has preformed a SCIShare↩ Segment() in order to mark the segment "shareable".

Parameters

segment	handle to the descriptor of local segment.
flags	not used
error	error information

Error codes:

- SCI_ERR_OK
  Successful completion.
- No specific error information provided.

SISCI_API_EXPORT void SCIFlush (sci_sequence_t *sequence,* unsigned int *flags*)

SCIFlush() flushes the CPU write combining buffers of the local system.

This function will make sure all data previously written to a remote segment, that may be residing in a local CPU cache etc, will be flushed out of the local system. The data may still be on its way through the interconnect when the function returns.

SCICheckSequence() should be used if the application wants to verify data has reached the destination memory.

Parameters

sequence	handle to the sequence descriptor
flags	see below

Flags:

- SCI_FLAG_FLUSH_CPU_BUFFERS_ONLY
  Do not flush Dolphin SCI Write combining buffers. The flag is supported on all architectures but ignored for all except SCI.

Error codes:

- No error information provided by this function.

SISCI_API_EXPORT void SCIStartDmaTransfer (sci_dma_queue_t *dq*, sci_local_segment_t *localSegment*, sci_remote_segment_t *remoteSegment*, size_t *localOffset*, size_t *size*, size_t *remoteOffset*, sci_cb_dma_t *callback*, void * *callbackArg*, unsigned int *flags*, sci_error_t * *error*)

SCIStartDmaTransfer() starts the execution of a DMA queue.

The contents of the local segment if transferred into the remote segment using localOffset and remoteOffset.

The function returns as soon as the transfer specifications contained in the queue are passed to the DMA engine. If a callback function is specified and explicitly activated using the flag SCI_FLAG_USE_CALLBACK, it is asynchronously invoked when all the transfers have completed or if an error occurs during a transfer. Alternatively, an application can block waiting for the queue completion calling SCIWaitForDMAQueue(). An application is allowed to start another transfer on a queue only after the previous transfer for that queue has completed.

This function might change in the future. This function is not a part of the official SISCI API interface.

Parameters

dq	handle to the DMA queue descriptor
localSegment	handle to the local segment descriptor
remoteSegment	handle to the remote segment descriptor
localOffset	base address inside the local segment where data reside (or where data are transferred to, if the transfer is from the remote segment to the local one)
size	size of the data to be transferred
remoteOffset	base address inside the remote segment where data are transferred to (or where data reside, if the transfer is from the remote segment to the local one)
callback	callback function to be invoked when all the DMA transfers have completed or in case an error occurs during a transfer
callbackArg	user-defined parameter passed to the callback function
flags	see below
error	error information

Flags:

- SCI_FLAG_USE_CALLBACK
  The end of the transfer will cause the callback function to be invoked.
- SCI_FLAG_DMA_READ
  Reverse the transfer direction and make the DMA engine read from the remote segment into the local seg-

ment. NOTE: Read operations may achieve lower bandwidth than write operations. It may be beneficial to make the remote node perform the transfer rather than to pass this flag.

- SCI_FLAG_BROADCAST
  This flag must be set to enable the use of multicast and use the reflected memory mechanism. This function connects to all available remote broadcast segments with the same segmentId. The remote segments must be created with the function SCICreateSegment() and with the SCI_FLAG_BROADCAST flag specified. SCICreateSegment(..,SCI_FLAG_BROADCAST). This flag is only available for configurations supporting multicast.
- SCI_FLAG_DMA_SYSDMA
  Use the DMA engine provided by the host platform and OS instead of the DMA engine on the adapter. Currently Linux is supported. Cannot be combined with SCI_FLAG_DMA_GLOBAL.

Error codes:

- SCI_ERR_OK
  Successful completion.
- SCI_ERR_ILLEGAL_OPERATION
  Illegal operation
- SCI_ERR_SYSTEM
  The callback thread could not be created

SISCI_API_EXPORT void SCIStartDmaTransferVec (sci_dma_queue_t *dq,* sci_local_segment_t *localSegment,* sci_remote_segment_t *remoteSegment,* size_t *vecLength,* dis_dma_vec_t * *disDmaVec,* sci_cb_dma_t *callback,* void * *callbackArg,* unsigned int *flags,* sci_error_t * *error*)

SCIStartDmaTransferVec() starts the execution of a DMA queue.

The contents of the local segment if transferred into the remote segment using the offsets in the vector. Each vector element contains a size, local and remote offset.

The function returns as soon as the transfer specifications contained in the queue are passed to the DMA engine. If a callback function is specified and explicitly activated using the flag SCI_FLAG_USE_CALLBACK, it is asynchronously invoked when all the transfers have completed or if an error occurs during a transfer. Alternatively, an application can block waiting for the queue completion calling SCIWaitForDMAQueue(). An application is allowed to start another transfer on a queue only after the previous transfer for that queue has completed.

This function might change in the future. This function is not a part of the official SISCI API interface yet.

Parameters

dq	handle to the DMA queue descriptor
localSegment	handle to the local segment descriptor
remoteSegment	handle to the remote segment descriptor
vecLength	length of the DMA vector queue.
disDmaVec	handle to the DMA vector queue.
callback	callback function to be invoked when all the DMA transfers have completed or in case an error occurs during a transfer
callbackArg	user-defined parameter passed to the callback function
flags	see below
error	error information

Flags:

- SCI_FLAG_USE_CALLBACK

The end of the transfer will cause the callback function to be invoked.

- SCI_FLAG_DMA_READ
  Reverse the transfer direction and make the DMA engine read from the remote segment into the local segment. NOTE: Read operations may achieve lower bandwidth than write operations. It may be beneficial to make the remote node perform the transfer rather than to pass this flag.
- SCI_FLAG_DMA_WAIT
  The call to this function will block until the transfer has completed.
- SCI_FLAG_BROADCAST
  This flag must be set to enable the use of multicast and use the reflected memory mechanism. This function connects to all available remote broadcast segments with the same segmentId. The remote segments must be created with the function SCICreateSegment() and with the SCI_FLAG_BROADCAST flag specified. SCICreateSegment(..,SCI_FLAG_BROADCAST). This flag is only available for configurations supporting multicast.
- SCI_FLAG_DMA_GLOBAL
  Use global DMA which does not require the remote segment to be mapped with SCIMapRemoteSegment.
- SCI_FLAG_DMA_SYSDMA
  Use the DMA engine provided by the host platform and OS instead of the DMA engine on the adapter. Currently Linux is supported. Cannot be combined with SCI_FLAG_DMA_GLOBAL.

Error codes:

- SCI_ERR_OK
  Successful completion
- SCI_ERR_ILLEGAL_OPERATION
  Illegal operation
- SCI_ERR_SYSTEM
  The callback thread could not be created

SISCI_API_EXPORT void SCICacheSync (sci_map_t *map,* void * *addr,* size_t *length,* unsigned int *flags,* sci_error_t * *error*)

SCICacheSync() is used to control the CPU cache.

This function is only needed on platforms where the hardware does NOT provide a coherent IO (cache) system. This function is currently only needed for the Tegra K1 and X1. Users of all other platforms can ignore this function.

Platforms without IO cache coherency requires special care when IO devices and the CPU is operating on the same region in memory. This applies to local segments that are exported or used for DMA.

On cache incoherent platforms, writes by the CPU to local segments may not be visible by remote nodes and DMA until the CPU cache is flushed. To avoid remote nodes seeing stale data, programs may call SCICacheSync with the SCI_FLAG_CACHE_FLUSH flag. In the reverse direction, the CPU may not see changes by a remote node, or DMA engine until the CPU has invalidated its CPU cache. Programs may invalidate the CPU cache by calling SCICacheSync with the SCI_FLAG_CACHE_INVALIDATE flag.

The function will always sync at least the range specified, but may operate on bytes preceding and following if the address and/or length is not aligned to the CPU cache line size.

The function is available and can be called on all platforms but will immediately return with no side effects unless used on a system where the CPU cache must managed.

Parameters

map	The local map handle.
addr	The virtual address pointing to the first byte to be synced. This address will be aligned down to the nearest CPU cache line.

Parameters

length	The number of bytes to be synced. Will be rounded up to the CPU cache line size.
flags	Controls the cache operation. Both FLUSH and INVALIDATE may be given at the same time as a logical OR of the flags. In this case the range will first be flushed and then invalidated. Some platforms may not support all combinations.
error	Error information.

Flags:

- SCI_FLAG_CACHE_FLUSH
  Flush any dirty cache lines in the range specified from the CPU cache all the way to main memory, overwriting the range in main memory.
- SCI_FLAG_CACHE_INVALIDATE
  Invalidate all cache lines specified from the CPU cache discarding any changes by the CPU not flushed to main memory.

Error codes:

- SCI_ERR_OK
  Successful completion.
- SCI_ERR_ILLEGAL_ADDRESS
  Illegal address.
- SCI_ERR_ILLEGAL_PARAMETER
  Map is not valid.
- SCI_ERR_NOT_SUPPORTED
  The flags specifies an unsupported combination (for this platform).
- SCI_ERR_ILLEGAL_OPERATION
  Invalid flags.
- SCI_ERR_OUT_OF_RANGE
  Range specified is outside the local segment.

SISCI_API_EXPORT void SCIRegisterPCIeRequester (sci_desc_t *sd,* unsigned int *localAdapterNo,* unsigned int *bus,* unsigned int *devfn,* unsigned int *flags,* sci_error_t * *error*)

SCIRegisterPCIeRequester() registers a local PCIe requester with the NT function so that it can send traffic through the NTB.

The corresponding SCIUnregisterPCIeRequester() should be called before the application terminates.

Parameters

sd	Handle to an open SISCI virtual device descriptor.
localAdapterNo	Number of the local adapter used for the check.
bus	Bus number of the device.
devfn	Device and function number of the device.
flags	• SCI_FLAG_BROADCAST - allow device to generate only broadcast (multicast) traffic. • SCI_FLAG_PCIE_REQUESTER_GLOBAL - allow device to access remote memory. (SCI_FLAG_PCIE_REQUESTER_GLOBAL implies SCI_FLAG_BROADCAST)
error	Error information.

Error codes:

- SCI_ERR_OK
  Successful completion.
- SCI_ERR_NOSPC
  It was not possible to register the device.

SISCI_API_EXPORT void SCIUnregisterPCIeRequester (sci_desc_t *sd,* unsigned int *localAdapterNo,* unsigned int *bus,* unsigned int *devfn,* unsigned int *flags,* sci_error_t * *error*)

SCIUnregisterPCIeRequester() unregisters a local PCIe requester from the NT function.

The PCIe requester must previously have been registered using the SCIRegisterPCIeRequester() function.

Parameters

sd	Handle to an open SISCI virtual device descriptor.
localAdapterNo	Number of the local adapter used for the check.
bus	Bus number of the device.
devfn	Device and function number of the device.
flags	Not used.
error	Error information.

Error codes:

- SCI_ERR_OK
  Successful completion.
- SCI_ERR_NOSPC
  It was not possible to register the device.

2.2 sisci_api_introduction.txt File Reference

2.3 sisci_error.h File Reference

Data types.

Enumerations

2.3.1 Detailed Description

Data types.

2.3.2 Enumeration Type Documentation

enum sci_error_t

The type sci_error_t represents the error code.

Enumerator

SCI_ERR_OK 0x00000000 - The error code represents successful operation

SCI_ERR_BUSY 0x40000900 - Some resources are busy

SCI_ERR_FLAG_NOT_IMPLEMENTED 0x40000901 - This flag option is not implemented

SCI_ERR_ILLEGAL_FLAG 0x40000902 - Illegal flag option

SCI_ERR_NOSPC 0x40000904 - Out of local resources

SCI_ERR_API_NOSPC 0x40000905 - Out of local API resources

SCI_ERR_HW_NOSPC 0x40000906 - Out of hardware resources

SCI_ERR_NOT_IMPLEMENTED 0x40000907 - The functionality is currently not supported

SCI_ERR_ILLEGAL_ADAPTERNO 0x40000908 - Illegal adapter number

SCI_ERR_NO_SUCH_ADAPTERNO 0x40000909 - The specified adapter number can not be found - Check the configuration

SCI_ERR_TIMEOUT 0x4000090A - The operation timed out

SCI_ERR_OUT_OF_RANGE 0x4000090B - The specified variable if not within the legal range

SCI_ERR_NO_SUCH_SEGMENT 0x4000090C - The specified segmentId is not found

SCI_ERR_NO_SUCH_INTNO 0x4000090C - The specified interrupt number is not found

SCI_ERR_ILLEGAL_NODEID 0x4000090D - Illegal nodeId - Check the configuration

SCI_ERR_CONNECTION_REFUSED 0x4000090E - Connection to remote node is refused

SCI_ERR_SEGMENT_NOT_CONNECTED 0x4000090F - No connection to the segment

SCI_ERR_SIZE_ALIGNMENT 0x40000910 - The specified size is not aligned

SCI_ERR_OFFSET_ALIGNMENT 0x40000911 - The specified offset is not aligned

SCI_ERR_ILLEGAL_PARAMETER 0x40000912 - Illegal function parameter

SCI_ERR_MAX_ENTRIES 0x40000913 - Maximum possible physical mapping is exceeded - Check the configuration

SCI_ERR_SEGMENT_NOT_PREPARED 0x40000914 - The segment is not prepared - Check documentation for SCIPrepareSegment()

SCI_ERR_ILLEGAL_ADDRESS 0x40000915 - Illegal address

SCI_ERR_ILLEGAL_OPERATION 0x40000916 - Illegal operation

SCI_ERR_ILLEGAL_QUERY 0x40000917 - Illegal query operation - Check the documentation for function SCIQuery()

SCI_ERR_SEGMENTID_USED 0x40000918 - This segmentId is alredy used - The segmentId must be unique

SCI_ERR_SYSTEM 0x40000919 - Could not get requested resources from the system (OS dependent)

SCI_ERR_CANCELLED 0x4000091A - The operation was cancelled

SCI_ERR_NOT_CONNECTED 0x4000091B - The host is not connected to the remote host

SCI_ERR_NOT_AVAILABLE 0x4000091C - The requested operation is not available

SCI_ERR_INCONSISTENT_VERSIONS 0x4000091D - Inconsistent driver versions on local host or remote host

SCI_ERR_OVERFLOW 0x4000091F - Out of local resources

SCI_ERR_NOT_INITIALIZED 0x40000920 - The host is not initialized - Check the configuration

SCI_ERR_ACCESS 0x40000921 - No local or remote access for the requested operation

SCI_ERR_NOT_SUPPORTED 0x40000922 - The request is not supported

SCI_ERR_DEPRECATED 0x40000923 - This function or functionality is deprecated

SCI_ERR_NO_SUCH_NODEID 0x40000A00 - The specified nodeId could not be found

SCI_ERR_NODE_NOT_RESPONDING 0x40000A02 - The specified node does not respond to the request

SCI_ERR_NO_REMOTE_LINK_ACCESS 0x40000A04 - The remote link is not operational

SCI_ERR_NO_LINK_ACCESS 0x40000A05 - The local link is not operational

SCI_ERR_TRANSFER_FAILED 0x40000A06 - The transfer failed

SCI_ERR_IRQL_ILLEGAL 0x40000B02 - Illegal interrupt line

SCI_ERR_REMOTE_BUSY 0x40000B00 - The remote host is busy

SCI_ERR_LOCAL_BUSY 0x40000B03 - The local host is busy

SCI_ERR_ALL_BUSY 0x40000B04 - The system is busy

2.4 sisci_types.h File Reference

Data types.

Macros

- #define DIS_DMA_MAX_VECLEN 256

  DMA queue vector interface for function SCIStartDmaTransferVec().

Typedefs

- typedef struct sci_desc * sci_desc_t

  A variable of type sci_desc_t represents an SISCI virtual device, that is a communication channel with the driver.
- typedef struct sci_local_segment * sci_local_segment_t

  A variable of type sci_local_segment_t represents a local memory segment and it is initialized when the segment is allocated by calling the function SCICreateSegment().
- typedef struct sci_remote_segment * sci_remote_segment_t

  A variable of type sci_local_segment_t represents a segment residing on a remote node.
- typedef struct sci_map * sci_map_t

  A variable of type sci_map_t represents a memory segment mapped in the process address space.
- typedef struct sci_sequence * sci_sequence_t

  A variable of type sci_sequence_t represents a sequence of operations involving communication with remote nodes.
- typedef struct sci_dma_queue * sci_dma_queue_t

  A variable of type sci_dma_queue_t represents a chain of specifications of data transfers to be performed using the DMA engine available on the adapter or in the system.
- typedef struct sci_remote_interrupt * sci_remote_interrupt_t

  A variable of type sci_remote_interrupt_t represents an interrupt that can be triggered on a remote node.
- typedef struct sci_local_interrupt * sci_local_interrupt_t

  A variable of type sci_local_interrupt_t represents an instance of an interrupt that an application has made available to remote nodes.
- typedef struct sci_remote_data_interrupt * sci_remote_data_interrupt_t

  A variable of type sci_remote_data_interrupt_t represents a data interrupt that can be triggered on a remote node.
- typedef struct sci_local_data_interrupt * sci_local_data_interrupt_t

  A variable of type sci_local_data_interrupt_t represents an instance of a data interrupt that an application has made available to remote nodes.
- typedef sci_callback_action_t(* sci_cb_local_segment_t) (void *arg, sci_local_segment_t segment, sci_segment_cb_reason_t reason, unsigned int nodeId, unsigned int localAdapterNo, sci_error_t error)

  Local segment callback.
- typedef sci_callback_action_t(* sci_cb_remote_segment_t) (void *arg, sci_remote_segment_t segment, sci_segment_cb_reason_t reason, sci_error_t status)

  Remote segment callback.
- typedef sci_callback_action_t(* sci_cb_dma_t) (void IN *arg, sci_dma_queue_t queue, sci_error_t status)

  DMA queue callback.
- typedef sci_callback_action_t(* sci_cb_interrupt_t) (void *arg, sci_local_interrupt_t interrupt, sci_error_t status)

  Interrupt callback.
- typedef sci_callback_action_t(* sci_cb_data_interrupt_t) (void *arg, sci_local_data_interrupt_t interrupt, void *data, unsigned int length, sci_error_t status)

  Data Interrupt callback.

Enumerations

2.4.1 Detailed Description

Data types.

2.4.2 Macro Definition Documentation

#define DIS_DMA_MAX_VECLEN 256

DMA queue vector interface for function SCIStartDmaTransferVec().

2.4.3 Typedef Documentation

typedef struct sci_desc* sci_desc_t

A variable of type sci_desc_t represents an SISCI virtual device, that is a communication channel with the driver.

Many virtual devices can be opened by the same application. It is initialized by calling the function SCIOpen().

typedef struct sci_local_segment* sci_local_segment_t

A variable of type sci_local_segment_t represents a local memory segment and it is initialized when the segment is allocated by calling the function SCICreateSegment().

typedef struct sci_remote_segment* sci_remote_segment_t

A variable of type sci_local_segment_t represents a segment residing on a remote node.

It is initialized by calling the function SCIConnectSegment()

typedef struct sci_map* sci_map_t

A variable of type sci_map_t represents a memory segment mapped in the process address space.

It is initialized by calling either the function SCIMapRemoteSegment() or the function SCIMapLocalSegment().

typedef struct sci_sequence* sci_sequence_t

A variable of type sci_sequence_t represents a sequence of operations involving communication with remote nodes.

It is used to check if errors have occurred during a data transfer. The descriptor is initialized when the sequence is created by calling the function SCICreateMapSequence().

typedef struct sci_dma_queue* sci_dma_queue_t

A variable of type sci_dma_queue_t represents a chain of specifications of data transfers to be performed using the DMA engine available on the adapter or in the system.

The descriptor is initialized when the chain is created by calling the function SCICreateDMAQueue().

typedef struct sci_remote_interrupt* sci_remote_interrupt_t

A variable of type sci_remote_interrupt_t represents an interrupt that can be triggered on a remote node.

It is initialized by calling the function SCIConnectInterrupt().

typedef struct sci_local_interrupt* sci_local_interrupt_t

A variable of type sci_local_interrupt_t represents an instance of an interrupt that an application has made available to remote nodes.

It is initialized when the interrupt is created by calling the function SCICreateInterrupt().

typedef struct sci_remote_data_interrupt* sci_remote_data_interrupt_t

A variable of type sci_remote_data_interrupt_t represents a data interrupt that can be triggered on a remote node.

It is initialized by calling the function SCIConnectDataInterrupt().

typedef struct sci_local_data_interrupt* sci_local_data_interrupt_t

A variable of type sci_local_data_interrupt_t represents an instance of a data interrupt that an application has made available to remote nodes.

It is initialized when the interrupt is created by calling the function SCICreateDataInterrupt().

typedef sci_callback_action_t(* sci_cb_local_segment_t) (void *arg, sci_local_segment_t segment, sci_segment_cb_reason_t reason, unsigned int nodeId, unsigned int localAdapterNo, sci_error_t error)

Local segment callback.

A function of type sci_cb_local_segment_t can be specified when a segment is created with SCICreateSegment() and will be invoked asynchronously when a remote node connects to or disconnects from the segment using respectively SCIConnectSegment() and SCIDisconnectSegment(). The same callback function is also invoked whenever a problem affects the connection.

Parameters

arg	user-defined argument passed to the callback function.
segment	handle to the local segment descriptor affected by the asynchronous event.
reason	reason why the callback function has been invoked.
nodeId	identifier of the remote node that has provoked, directly or indirectly, the asynchronous event.
localAdapterNo	number of the local adapter that received the asynchronous event.

Returns

SCI_CALLBACK_CANCEL or SCI_CALLBACK_CONTINUE.

typedef sci_callback_action_t(* sci_cb_remote_segment_t) (void *arg, sci_remote_segment_t segment, sci_segment_cb_reason_t reason, sci_error_t status)

Remote segment callback.

A function of type sci_cb_remote_segment_t can be specified when the connection to a memory segment is requested calling SCIConnectSegment() and will be invoked asynchronously when the connection completes (if SCIConnectSegment() is asynchronous), when the local node asks for disconnecting (calling SCISetSegment↩Unavailable() with the SCI_FLAG_NOTIFY flag) or when a problem affects the connection.

Parameters

arg	user-defined argument passed to the callback function.
segment	handle to the remote segment descriptor.
reason	reason why the callback function has been invoked.
status	status of the remote segment.

Returns

SCI_CALLBACK_CANCEL or SCI_CALLBACK_CONTINUE.

typedef sci_callback_action_t(∗ sci_cb_dma_t) (void IN ∗arg, sci_dma_queue_t queue, sci_error_t status)

DMA queue callback.

A function of type sci_cb_dma_t can be specified for a DMA operation and will be invoked when the transfer has completed, either successfully or with an error.

Parameters

arg	user-defined argument passed to the callback function.
queue	handle to the DMA queue descriptor.
status	status information.

Returns

SCI_CALLBACK_CANCEL or SCI_CALLBACK_CONTINUE.

typedef sci_callback_action_t(∗ sci_cb_interrupt_t) (void ∗arg, sci_local_interrupt_t interrupt, sci_error_t status)

Interrupt callback.

A function of type sci_cb_interrupt_t can be specified when an interrupt is created with SCICreateInterrupt() and it will be invoked asynchronously when the interrupt will be triggered from a remote node.

Parameters

arg	user-defined argument passed to the callback function.
interrupt	handle to the triggered interrupt descriptor.
status	status information

Returns

SCI_CALLBACK_CANCEL or SCI_CALLBACK_CONTINUE.

typedef sci_callback_action_t(∗ sci_cb_data_interrupt_t) (void ∗arg, sci_local_data_interrupt_t interrupt, void ∗data, unsigned int length, sci_error_t status)

Data Interrupt callback.

A function of type sci_cb_data_interrupt_t can be specified when a data interrupt is created with SCICreateData↩ Interrupt() and it will be invoked asynchronously when the data interrupt will be triggered from a remote node.

Parameters

arg	user-defined argument passed to the callback function.
interrupt	handle to the triggered data interrupt descriptor.
data	pointer to the interrupt message data
length	length of the interrupt message
status	status information

Returns

SCI_CALLBACK_CANCEL or SCI_CALLBACK_CONTINUE.

2.4.4 Enumeration Type Documentation

enum sci_segment_cb_reason_t

Reasons for segment callbacks.

It can either be used in local segment callback function or remote segment callback function to indicate the reasons for the segment callback.

Enumerator

SCI_CB_CONNECT Used in local segment callback function, it indicates that a remote segment has connected to the local segment. Used in remote segment callback function, it is currently not implemented.

SCI_CB_DISCONNECT Used in local segment callback function, it indicates that a previously connected segment has disconnected with the local segment. Used in remote segment callback function, it indicates that the local segment has disconnected with a previously connected remote segment.

SCI_CB_NOT_OPERATIONAL Indicates that the PCI Express link is no longer operational. Typical problems: cable unplugged, remote node or switch power cycled etc. Normally followed by a SCI_↩ CB_OPERATIONAL or SCI_CB_LOST.

SCI_CB_OPERATIONAL Indicates that the PCI Express link is operational again.

SCI_CB_LOST Indicates the session to a remote node has been lost - normally caused by a remote node reboot or reloading of the driver. All mappings, connections to a remote node should be removed and a full reconnect/remmap of remote resources should be attempted.

SCI_CB_FATAL Indicates an uncorrectable error on the adapter PCIe slot (edge connector).

enum sci_dma_queue_state_t

DMA queue status.

Precise description needed.

enum sci_sequence_status_t

Sequence status.

The type `sci_sequence_status_t` enumerates the values returned by SCIStartSequence() and SCICheck↩ Sequence(). SCIStartSequence() can only return SCI_SEQ_OK or SCI_SEQ_PENDING.

Enumerator

SCI_SEQ_OK no errors: the sequence of reads and writes can continue.

SCI_SEQ_RETRIABLE non-fatal error: the failed operation can be immediately retried.

SCI_SEQ_NOT_RETRIABLE fatal error (probably notified also via a callback to the segment): need to wait until the situation is normal again.

SCI_SEQ_PENDING an error is pending, SCIStartSequence() should be called until it returns SCI_SEQ_↩ OK.

enum sci_callback_action_t

Callback return values.

Enumerator

SCI_CALLBACK_CANCEL A SCI_CALLBACK_CANCEL return value represents that after the callback function has been excuted it will be cancelled.

SCI_CALLBACK_CONTINUE A SCI_CALLBACK_CONTINUE return value represents that after the callback function has been excuted it will continue exsit,when the expecated condition is satisfied next time, the callback function will be invoked again.

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